Workshop on Peer Instruction



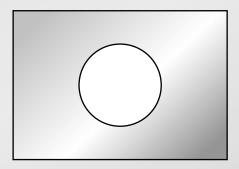
Class-les Use Ready-to-Use Resources ie e !! STRUCTION NOT AND NOT A User's Manual **University of Kentucky** EBIC MALUA Lexington, KY, 24 October 2007

Outline

Some options:

- Let's try it!
- Feedback methods
- Research: providing the basis for change
- Problems with problems
- Resources
- Barriers to reform

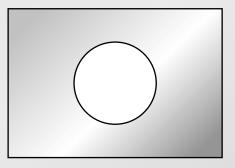
Consider a rectangular metal plate with a circular hole in it.



Consider a rectangular metal plate with a circular hole in it.

When the plate is uniformly heated, the diameter of the hole

- 1. increases.
- 2. stays the same.
- 3. decreases.



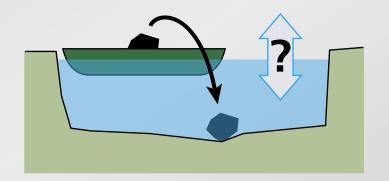


It's easy to fire up the audience!

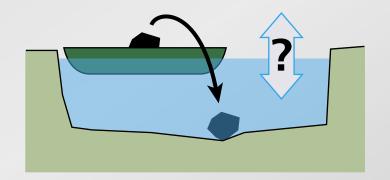
The distance between the atoms increases uniformly

•••	••	•••	•	•	•••	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
•••	••			•				•			•	•	•	•			•	•		•			•	•				•			•	•			•	•	•	•	•
•••		••			•			. •	Θ.	•	•	•	•		-0	•	•		•				•	O .	Ö .		•	•	Θ.		•	•			•	•	•	•	•
• •	• •	• •			•			•	•	ē	•	•					•	•			•	•	•	•		ē	•	•	•	•	•	•			•	•	•	•	•
•••			Ĭ	•	•			. •.				•	•	Ĭ							•		•		Ö.,		•		Θ.		•		21	.			•	•	•
•••	••																							•			•	•			•	•					•	•	•
•••	• •	••		•																			•	•			1.0		.	•				•	0_0	-	•	•	•
• • •	• •				•																			•	•			•								•	•	•	•
•••	••																							•		•				•		•					•	•	•
•••	••	•••						•																•		•		•		•	•	•	•	•	•	•	•	•	•
•••	••					6		•				•	•								•						•				•	•			n	•	•	•	•
• •	••	•) Ū.	• •		1) 🐌		. (•	•		•	•		•	•	• •	•	•			•	•		•	•	Ē			•		• •	0.0) -	•	•	•
•••	•••								•			•					ě						•	•				•				•				•	•	•	•
•••		•••				- T					•						Ē										•	0.	Θ.	•	•	•	Ē				•	•	•
•••	••	•••		•	•		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
	••		•	•	• (•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•

A boat carrying a large boulder is floating on a small pond. The boulder is thrown overboard and sinks to the bottom of the pond.



A boat carrying a large boulder is floating on a small pond. The boulder is thrown overboard and sinks to the bottom of the pond.



After the boulder sinks to the bottom of the pond, the level of the water in the pond is

- 1. higher than
- 2. the same as
- 3. lower than

it was when the boulder was in the boat.



We all make mistakes!

When we hold a page of printed text in front of a mirror, the text on the image in the mirror runs from right to left:

The New York Times

When we hold a page of printed text in front of a mirror, the text on the image in the mirror runs from right to left:

The New York Times

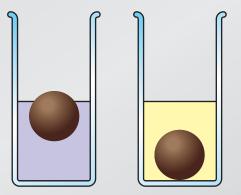
Why is it that right and left are interchanged and not top and bottom? Because:

- 1. the mirror is oriented vertically.
- 2. we have two eyes in the horizontal plane.
- 3. the Earth's gravitation is directed downward.
- 4. a habit we have when looking at images in a mirror.
- 5. It only appears to run from left to right.

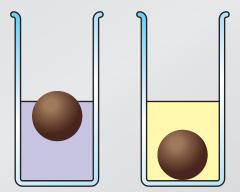


It's "simple" only if you know the answer

Consider an object that floats in water, but sinks in oil. When the object floats in water, most of it is submerged.

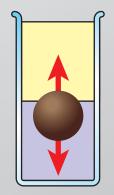


Consider an object that floats in water, but sinks in oil. When the object floats in water, most of it is submerged.

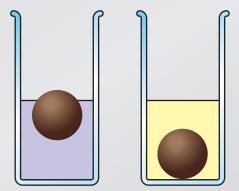


If we slowly pour the oil on top of the water so it completely covers the object, the object

- 1. moves up.
- 2. stays in the same place.
- 3. moves down.

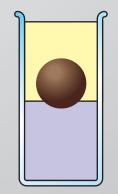


Consider an object that floats in water, but sinks in oil. When the object floats in water, most of it is submerged.



If we slowly pour the oil on top of the water so it completely covers the object, the object

- 1. moves up.
- 2. stays in the same place.
- 3. moves down.





It's easy to make simple demonstrations fascinating!

Developing ConcepTests

Good ConcepTests:

- are based on student difficulties
- focus on single concept
- cannot be solved by "plug and chug"
- are clear and concise
- are of manageable difficulty

Developing ConcepTests

Try writing a ConcepTests on the following topic:

The acceleration due to gravity is constant

Developing ConcepTests

A ball is thrown downward (not dropped) from the top of a tower.

After being released, its downward acceleration is:

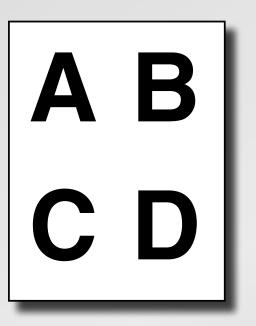
1. greater than g

- 2. exactly *g*
- 3. smaller than g

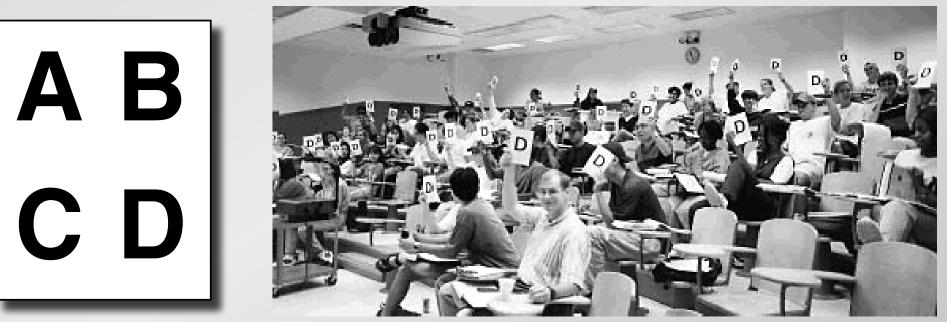
Show of hands:

easy, but only moderately effective

Flashcards: simple and effective



Flashcards: simple and effective



Meltzer and Mannivanan, South Eastern Louisiana University

Infrared transmitters (PRS): easy collection of data



Infrared transmitters (PRS): easy collection of data



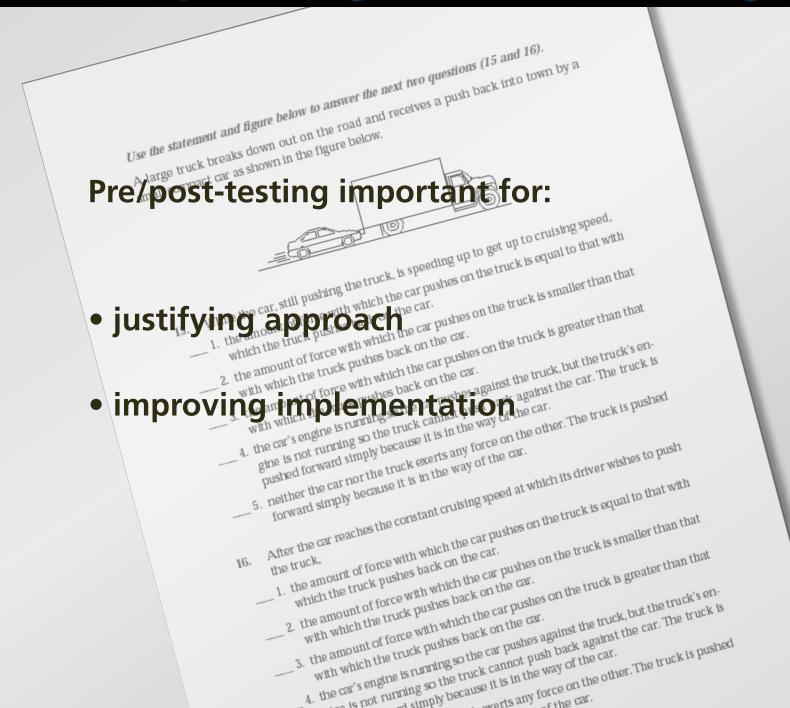


Kristy Beauvais, Concord Carlisle High School

near future: wireless classroom

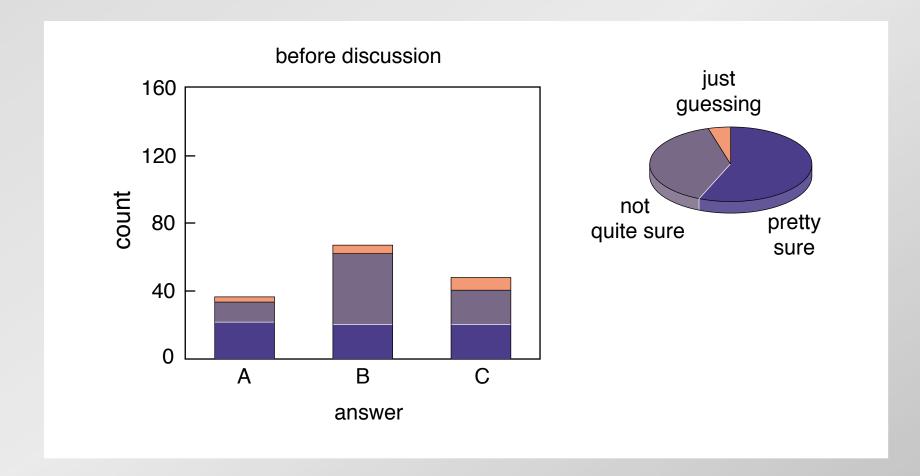


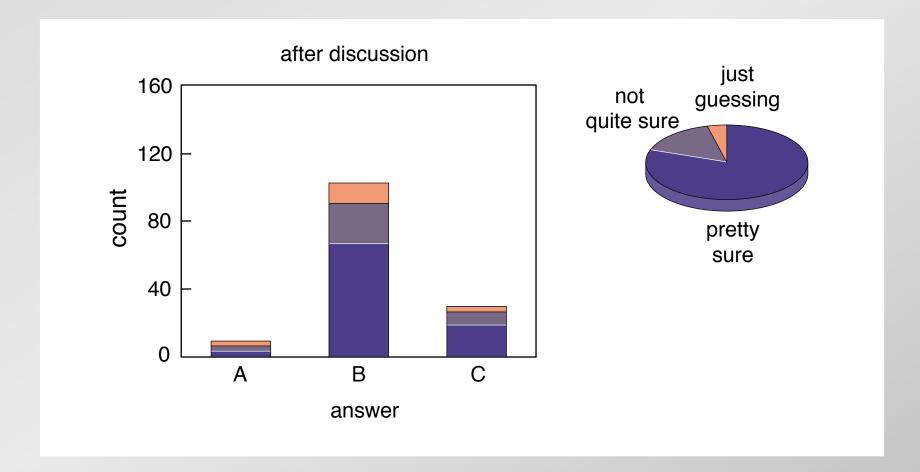


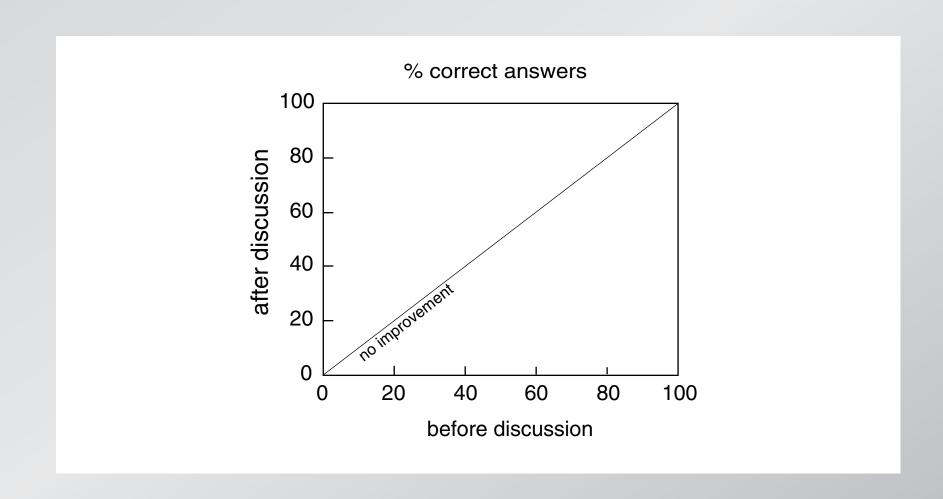


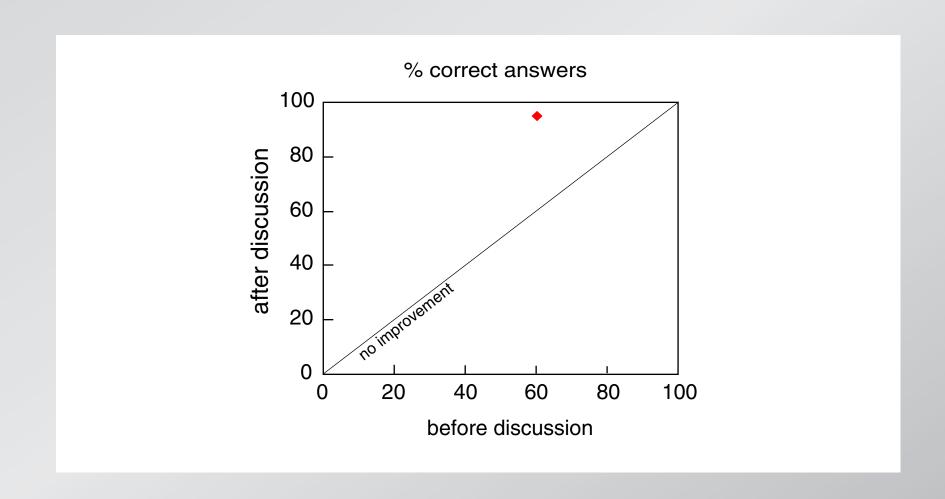
Evaluate assessment by comparing

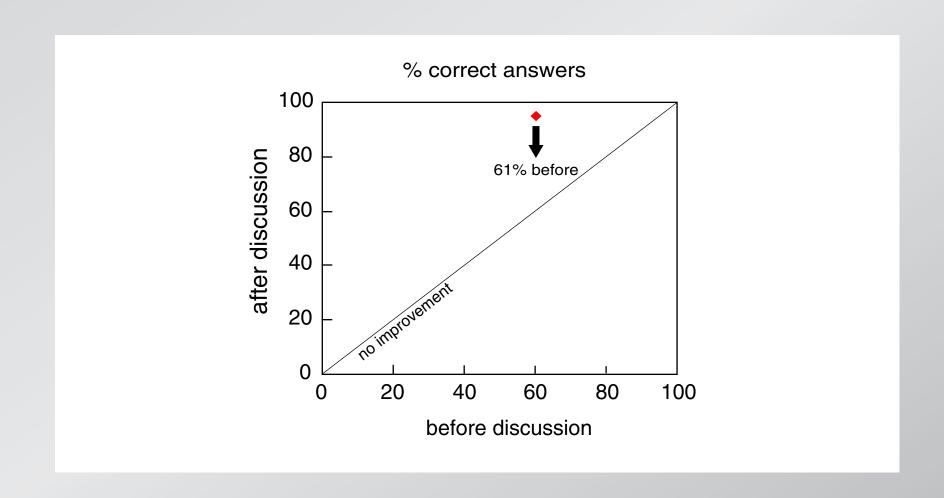
student performance on various kinds of problems

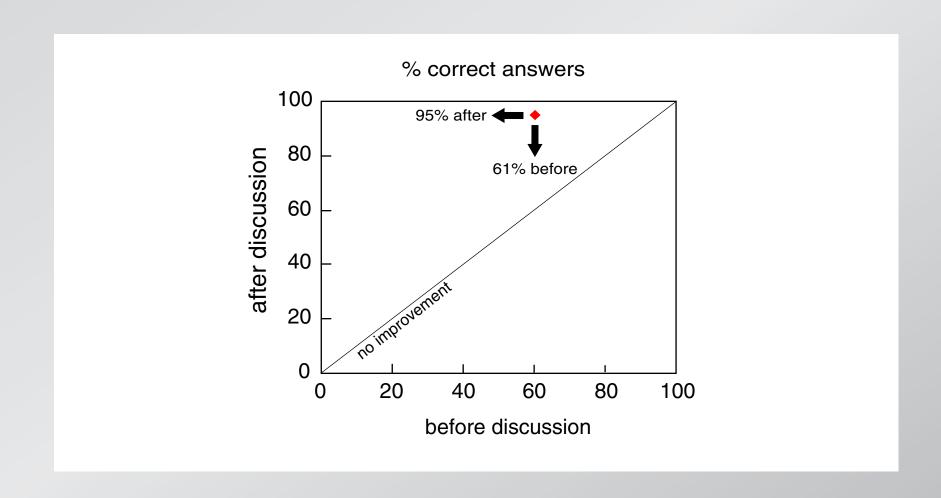


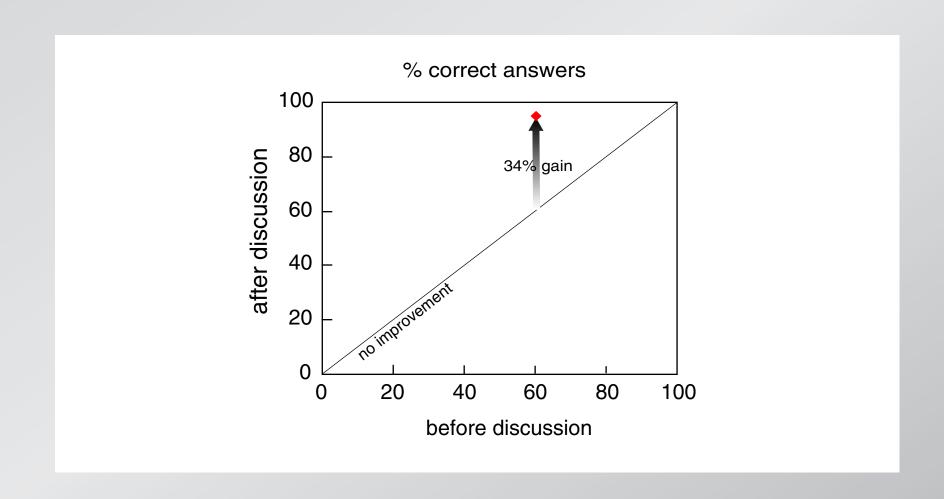


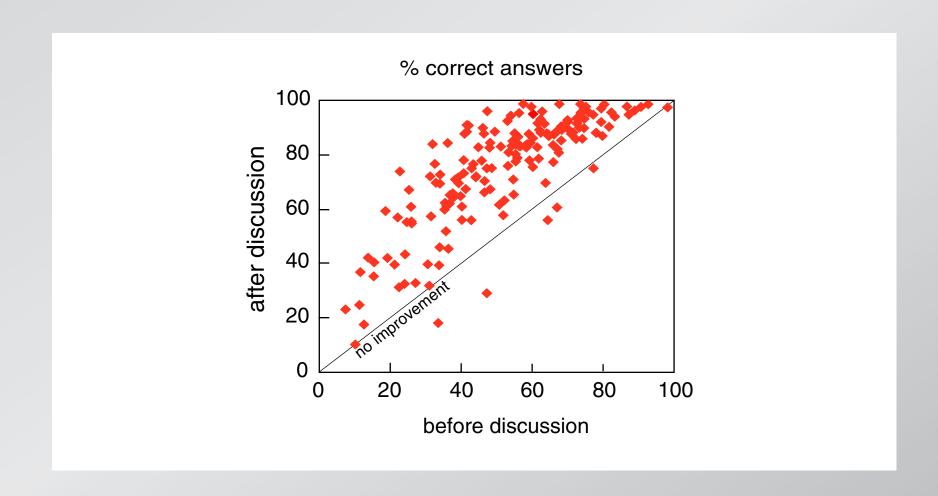


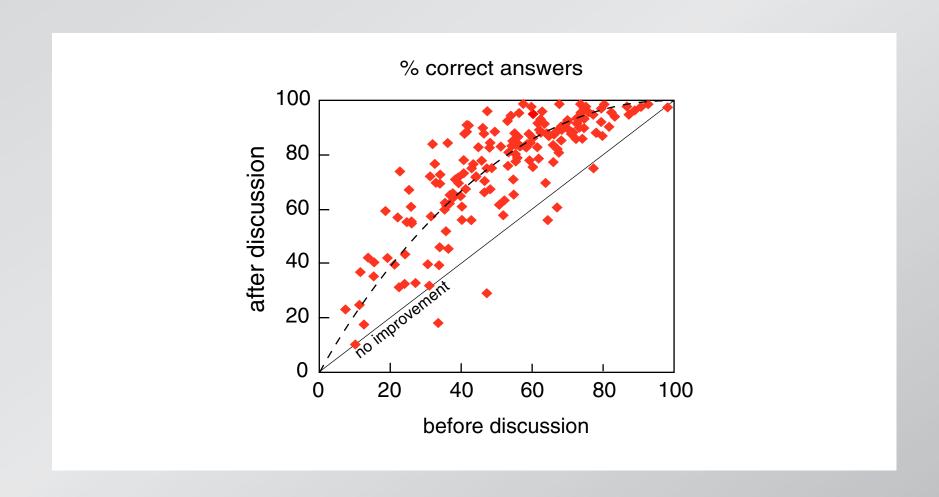




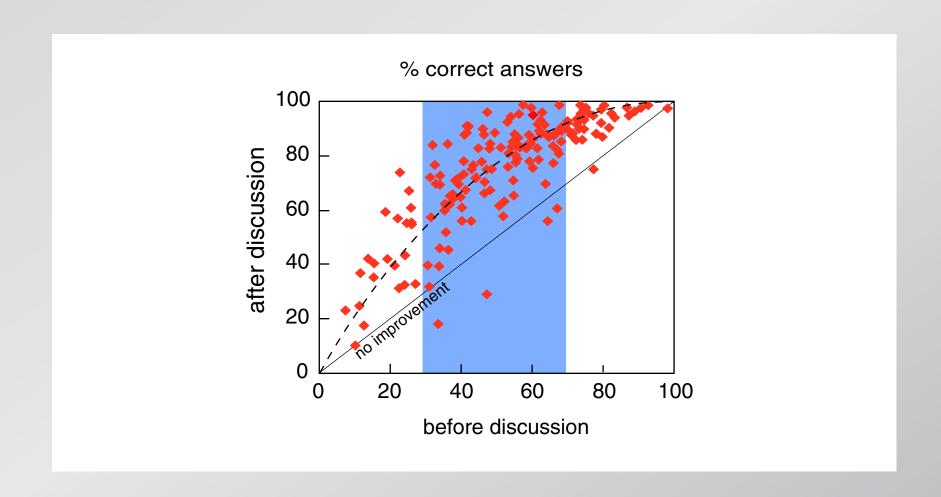




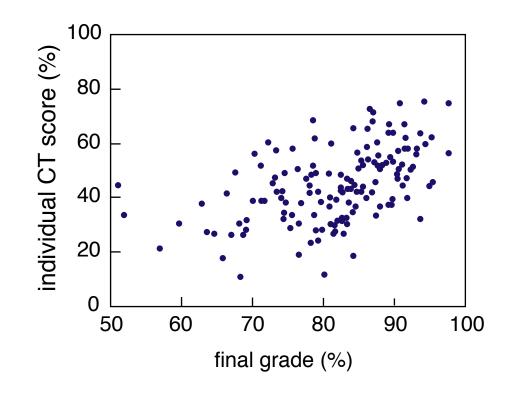




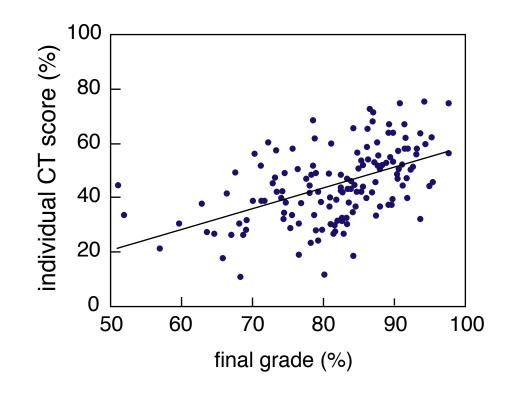
ConcepTest data



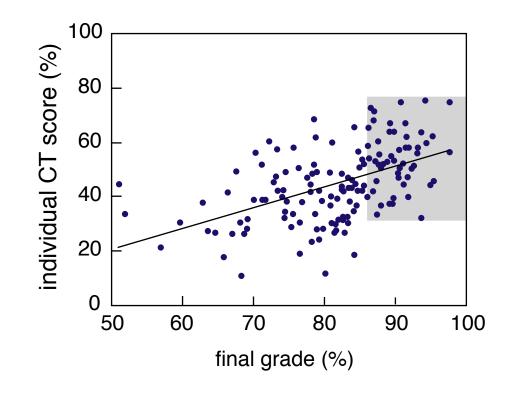
who benefits from the ConcepTests?



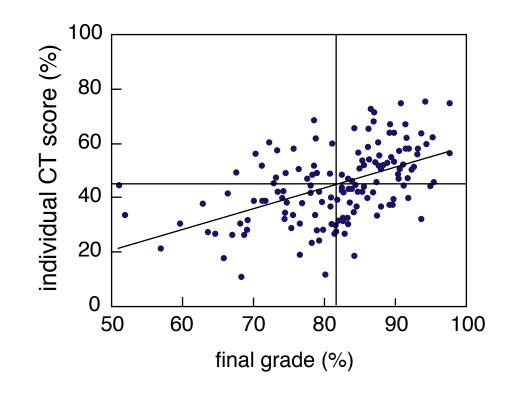
who benefits from the ConcepTests?



even the best students are challenged



even the best students are challenged



On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces.

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces.

How long do you have to wait before someone frees up a space?

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces.

How long do you have to wait before someone frees up a space?

Requires:

Assumptions Developing a model Applying that model

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces. On average people shop for 2 hours.

How long do you have to wait before someone frees up a space?

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces. On average people shop for 2 hours.

How long do you have to wait before someone frees up a space?

Requires:

Developing a model Applying that model

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces. On average people shop for 2 hours.

Assuming people leave at regularly-spaced intervals, how long do you have to wait before someone frees up a space?

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces. On average people shop for 2 hours.

Assuming people leave at regularly-spaced intervals, how long do you have to wait before someone frees up a space?

Requires:

Applying a (new) model

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area, where people are know to shop, on average, for 2 hours. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces.

How long do you have to wait before someone frees up a space?

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area, where people are know to shop, on average, for 2 hours. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces.

How long do you have to wait before someone frees up a space?

$$t_{wait} = \frac{T_{shop}}{N_{spaces}}$$

On a Saturday afternoon, you pull into a parking lot with unmetered spaces near a shopping area, where people are know to shop, on average, for 2 hours. You circle around, but there are no empty spots. You decide to wait at one end of the lot, where you can see (and command) about 20 spaces.

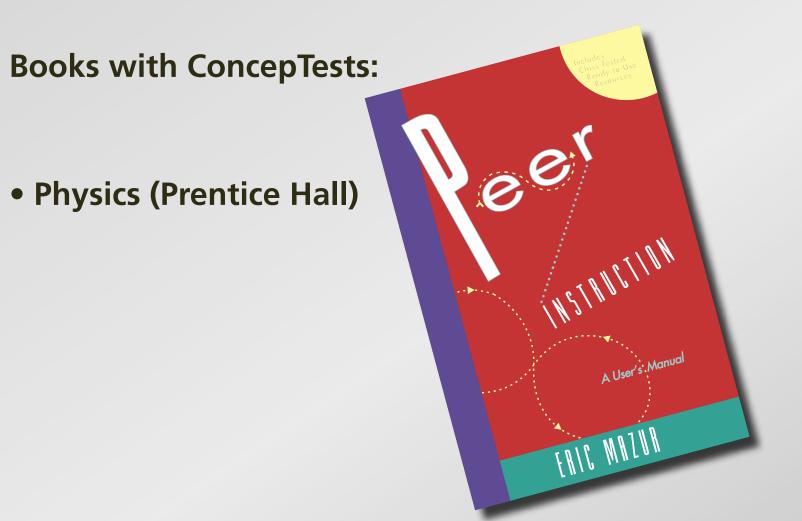
How long do you have to wait before someone frees up a space?

Requires:

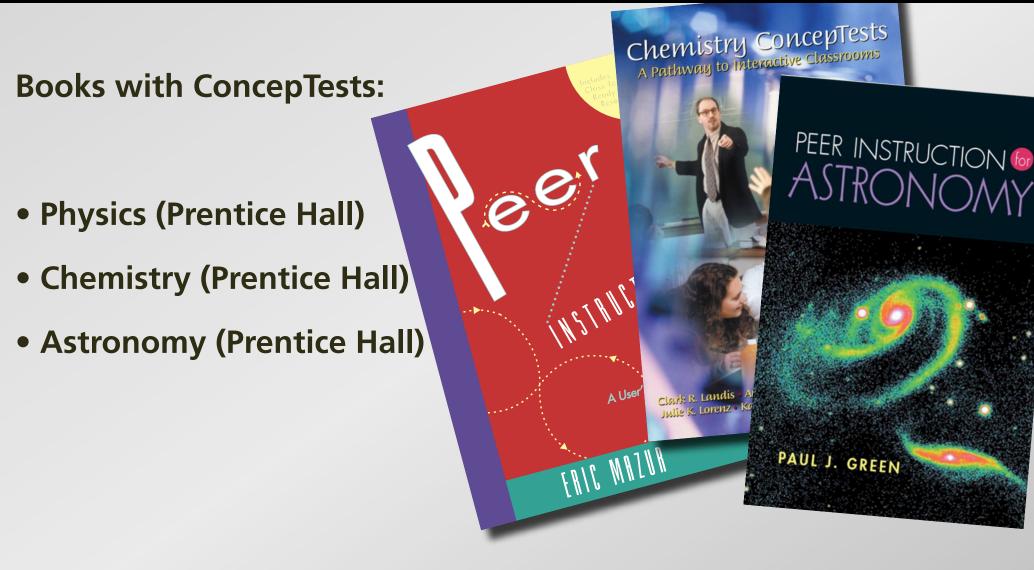
Using a calculator

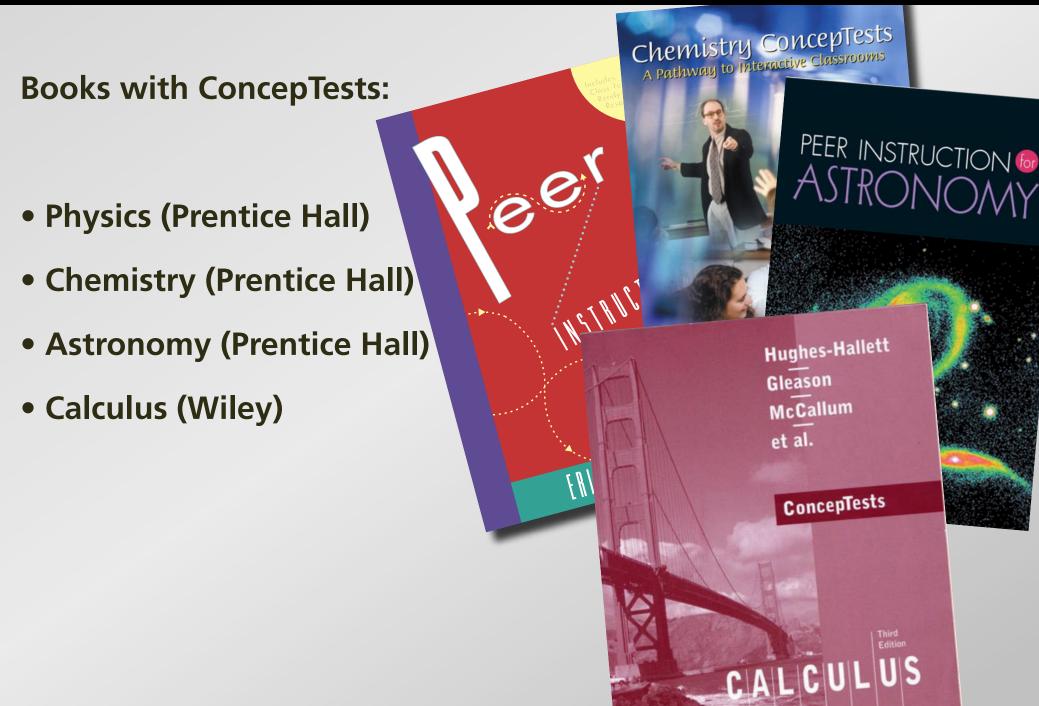
 $t_{wait} = \frac{T_{shop}}{N_{snace}}$







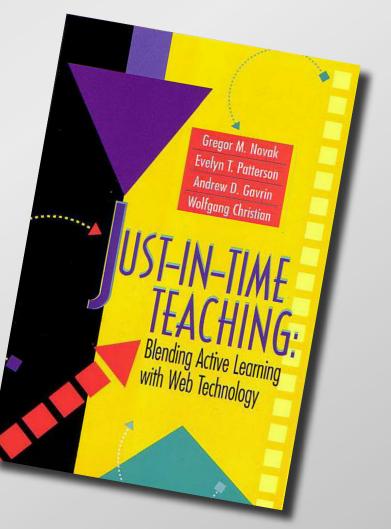






Information on Just-in-Time-Teaching:

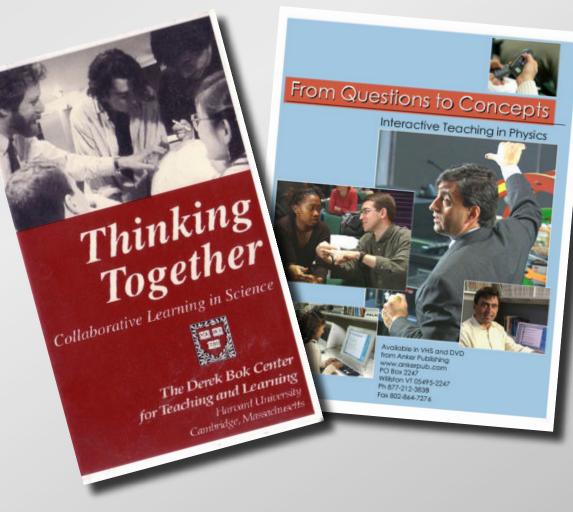
- Prentice Hall book
- http://www.jitt.org



Videos:

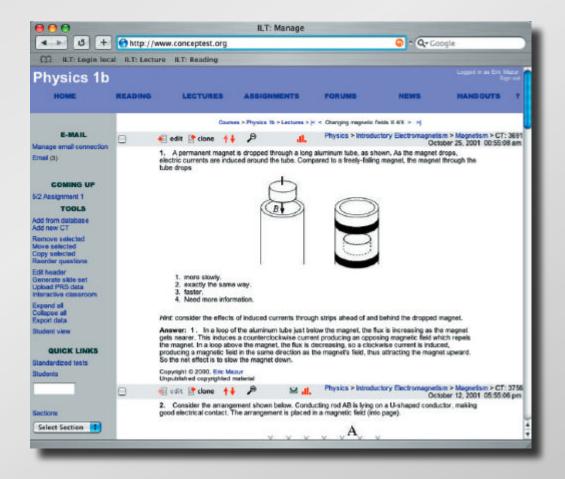
- Thinking together
- From questions to concepts

http://www.ankerpub.com



Course management:

http://deas.harvard.edu/ilt

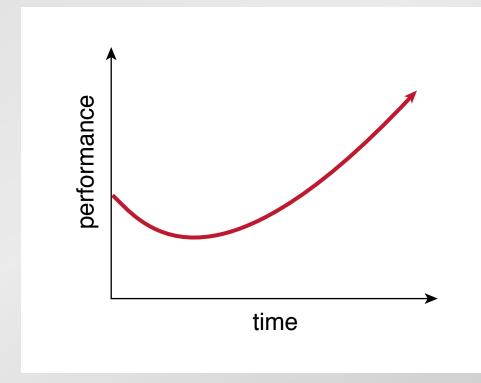


Challenges:

- skepticism
- growing pains
- limited circle of influence

Two things to watch out for

After changing, things might get *worse* before they get better!



Better understanding leads to *more* — not fewer — questions!

(must recognize confusion as step towards understanding)

Things to do:

- take data
- motivate students
- be prepared for initial adjustments

	"lectures"	PI
coverage	complete	partial
preclass reading	none	cover everything
confusion	little none	substantial
evaluations	known	unknown

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	
confusion	little none	substantial	
evaluations	known	unknown	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	
confusion	little none	substantial	
evaluations	known	unknown	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	
evaluations	known	unknown	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	
evaluations	known	unknown	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	problem
evaluations	known	unknown	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	problem
evaluations	known	unknown	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	problem
evaluations	known	unknown	important

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	problem
evaluations	known	unknown	important

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	problem
evaluations	known	unknown	important
learning	little	better	
retention	little	better	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	problem
evaluations	known	unknown	important
learning	little	better	
retention	little	better	

	"lectures"	PI	considered
coverage	complete	partial	requirement
preclass reading	none	cover everything	hurdle
confusion	little none	substantial	problem
evaluations	known	unknown	important
learning	little	better	not measured
retention	little	better	not part of grade

Funding:

National Science Foundation

for a copy of this presentation:

http://mazur-www.harvard.edu