#### **Teaching Physics, Conservation Laws First**



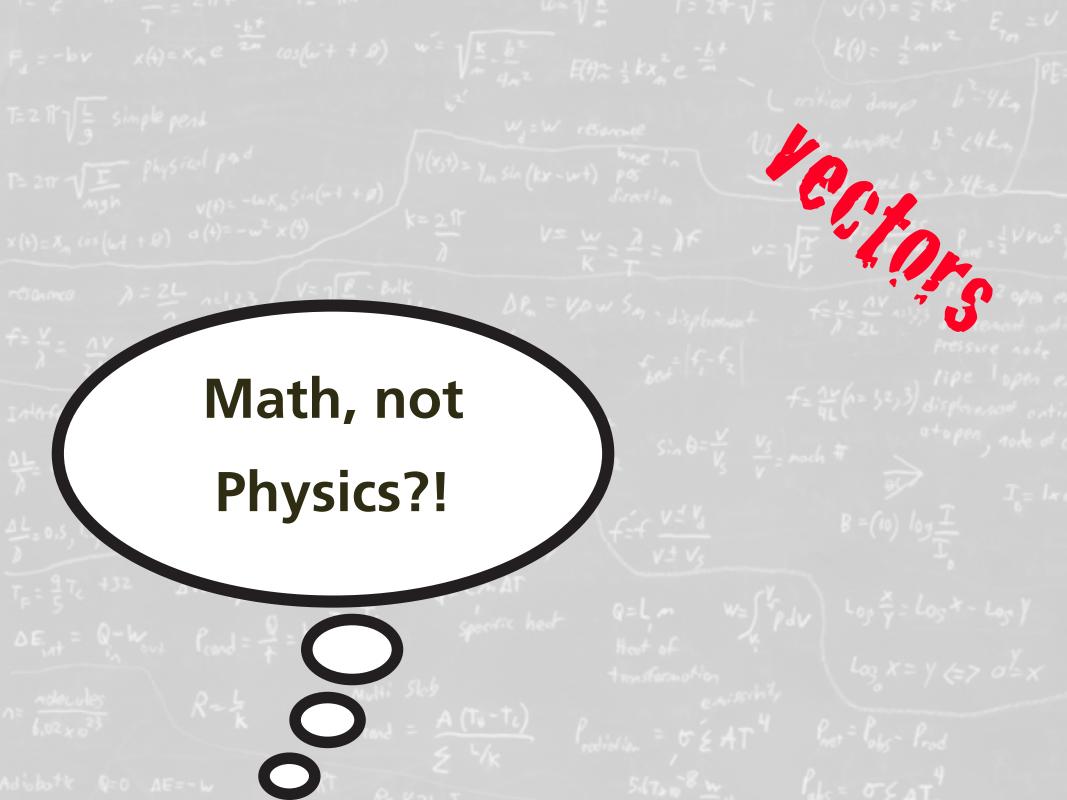
Wake Forest University Winston-Salem, NC, 16 October 2 015

#### **Teaching Physics, Conservation Laws First**





$$\begin{aligned} F_{d} &= hv \\ F_{d} &= hv$$



**Enematics** Reciperation of the second sec

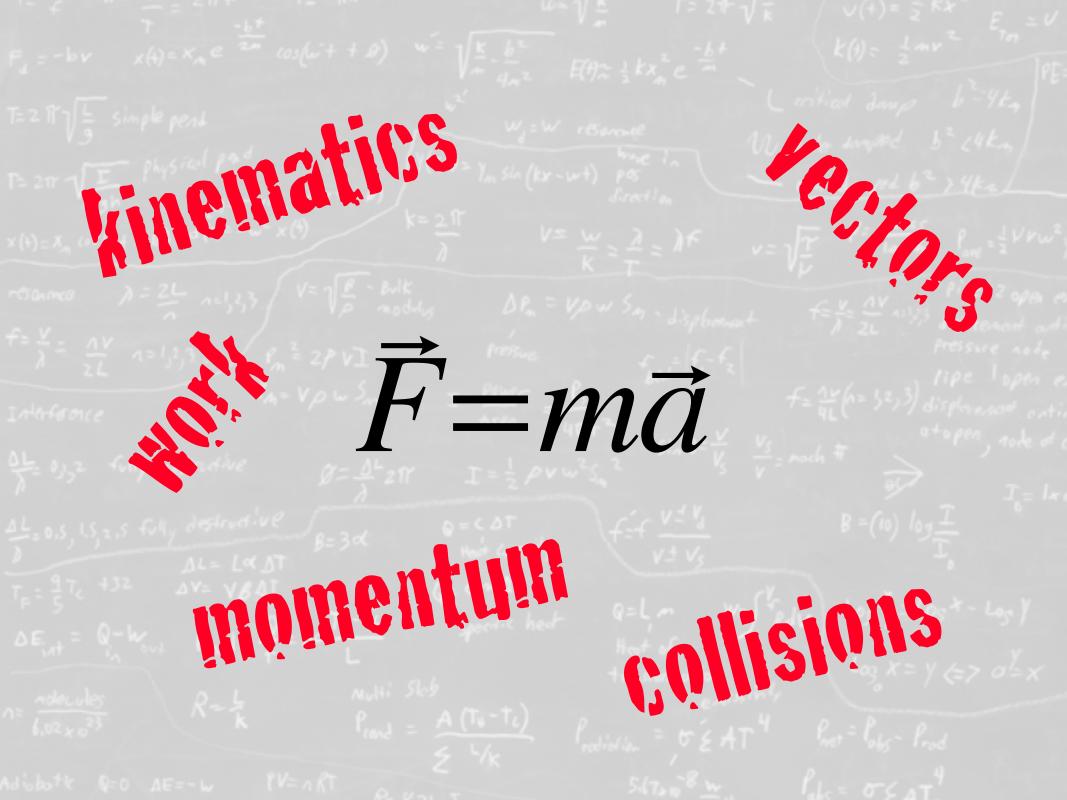
## **Matics** Calculus.

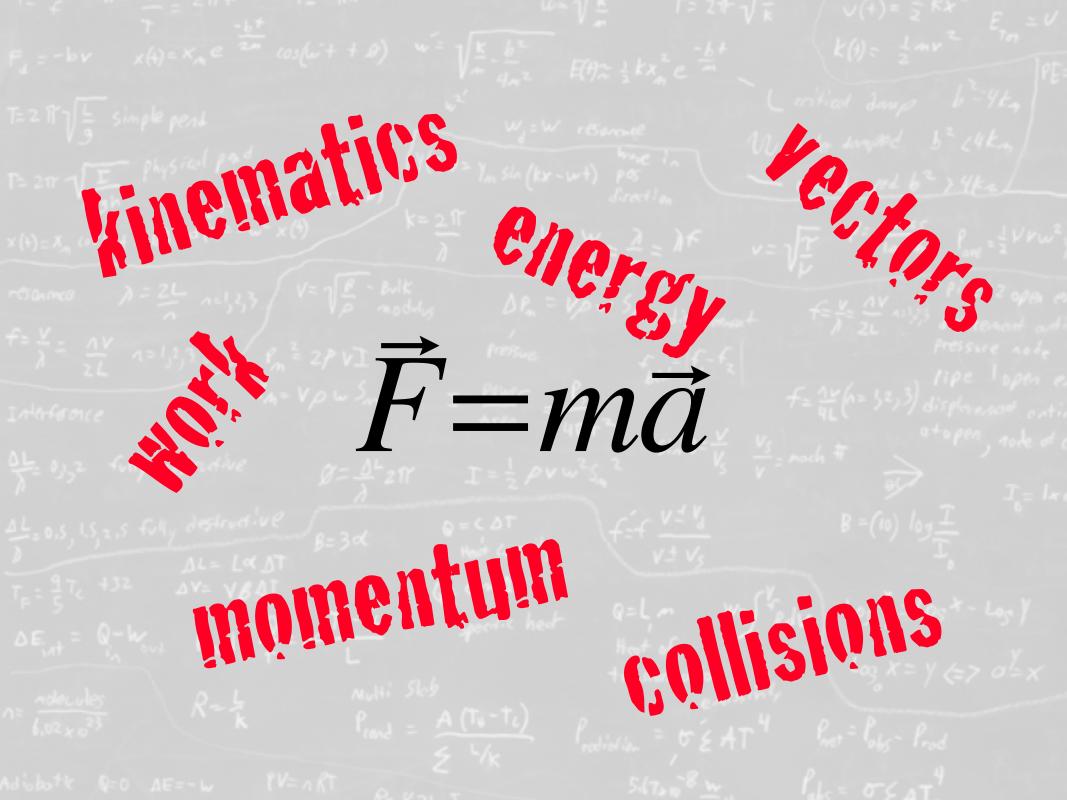
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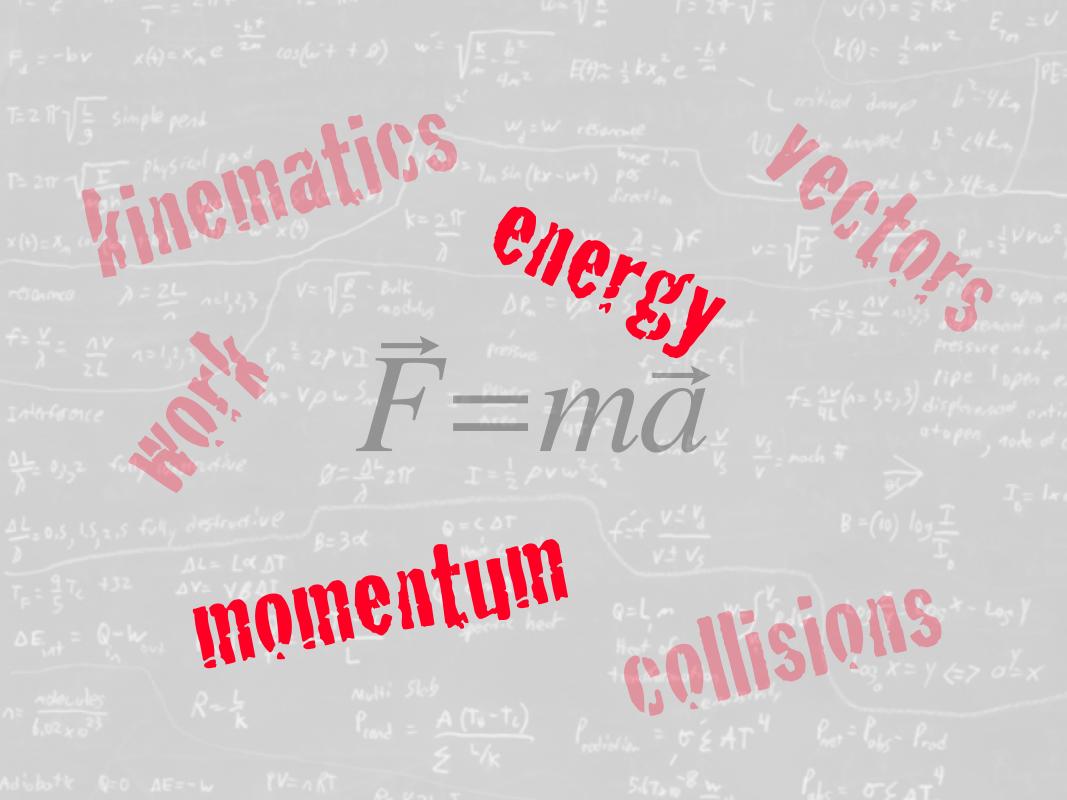
**Matics** Control S  $F = m\vec{a}$ 

**MARCELLICS** Control Solution  $F = m \vec{a}$ momentum

**Ginematics** esp.  $F = m\vec{a}$ momentum collisions







# energy **nomentum**

## conservation of energy

## conservation of momentum

## conservation of energy

### Just algebra!

## conservation of momentum

## conservation of energy Why not START the easy way? conservation momentum

#### The historical approach

- Newton's laws
  HYSICS
  - Collisions
  - Momentum (and conservation)
  - Work and energy
  - Conservation of energy

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EPHYSICS E>EIGHTH EDITION

#### Ernst Mach (1838–1916)

Collisions

COLLEGE PHYSICS

- Conservation of momentum
- Newton's laws
- Work and energy
- Conservation of energy

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E PHYSICS E > EIGHTH EDITION

#### Ernst Mach (1838–1916)

- Collisions (experimental)
  - Conservation of momentum (experimental)
  - Newton's laws
  - Work and energy TST
  - Conservation of energy

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Halliday / Resnick / Walker PHYSICS

### RWAY/FAUC

#### COLLEGE PHYSICS

#### wouldn't it be nice if we could start simple?

SERWAY

#### PHYSICS FOR SCIENTIST AND ENGINEERS

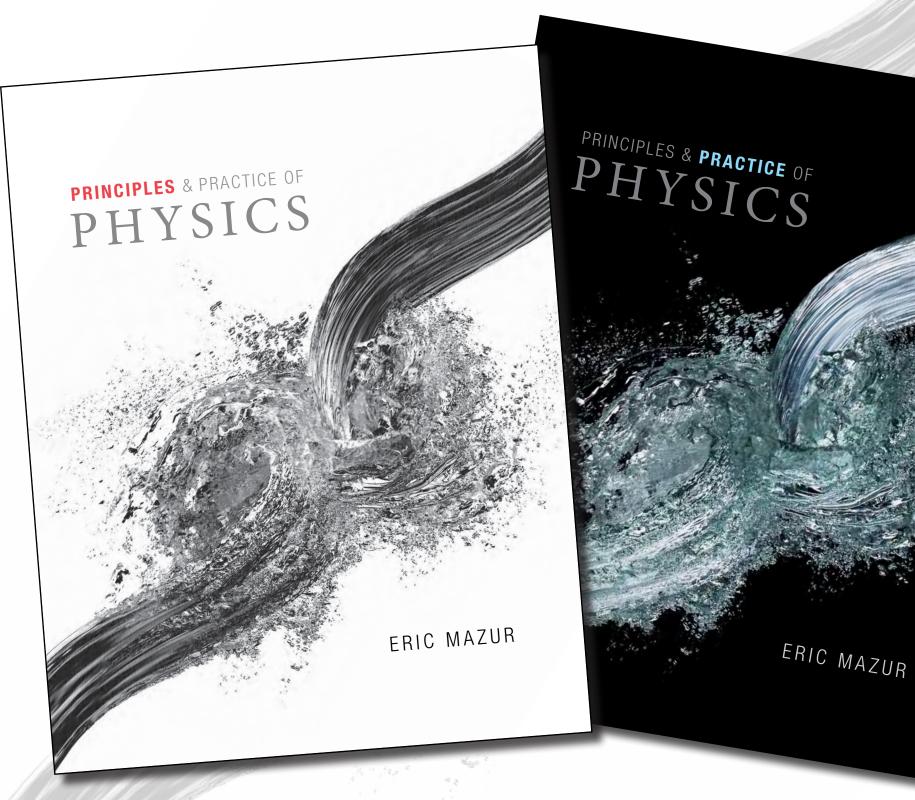
Eighth Edition

Volume 1

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## we can!



#### **Principles and Practice of Physics**

- Conservation of momentum
  - Conservation of energy
  - Interactions
  - Force
  - Work

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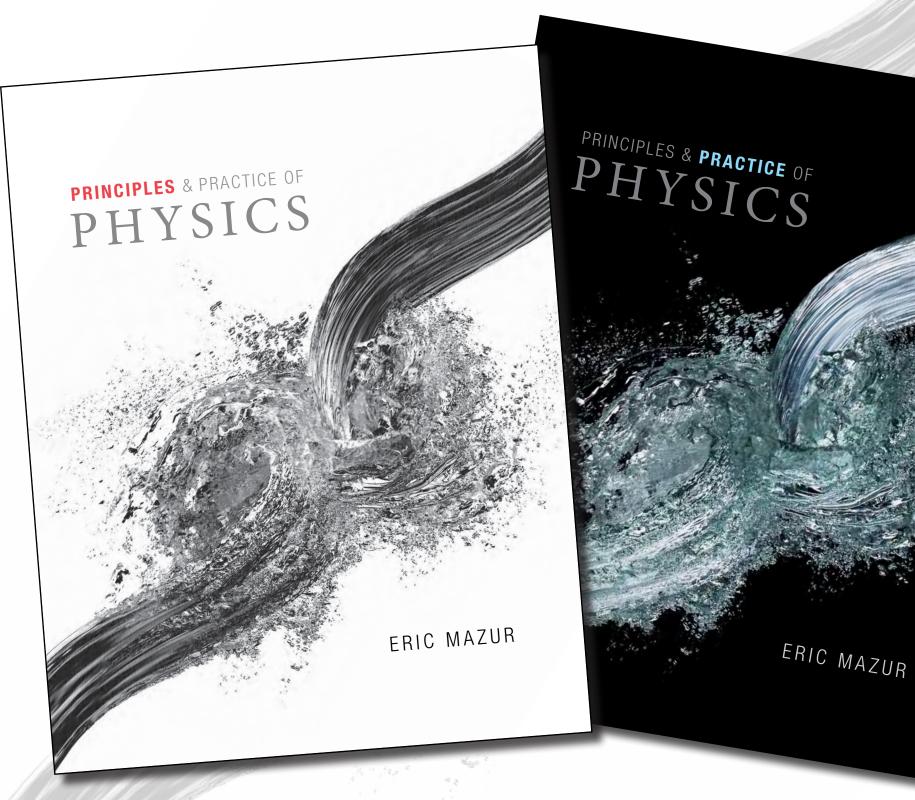
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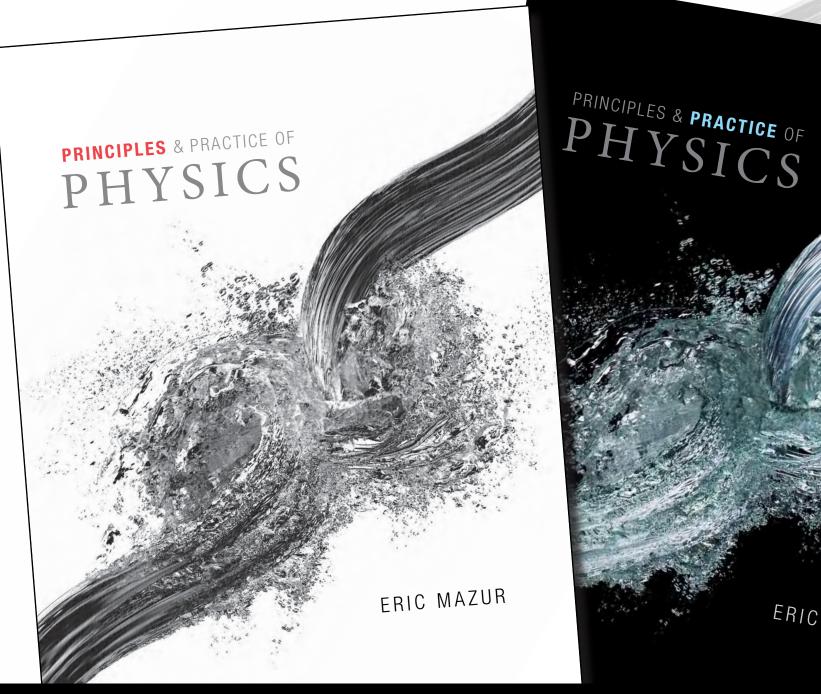
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- Conservation of momentum (experimental)
  - Conservation of energy (experimental)
  - Interactions
  - Force
  - Work

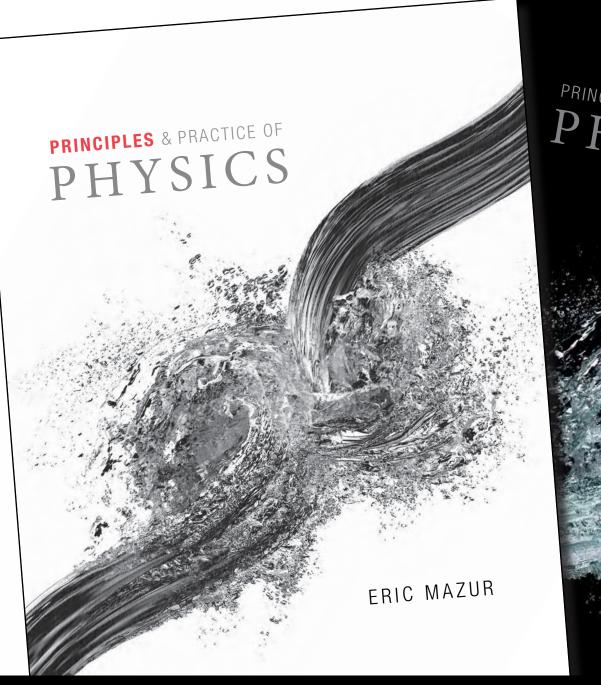
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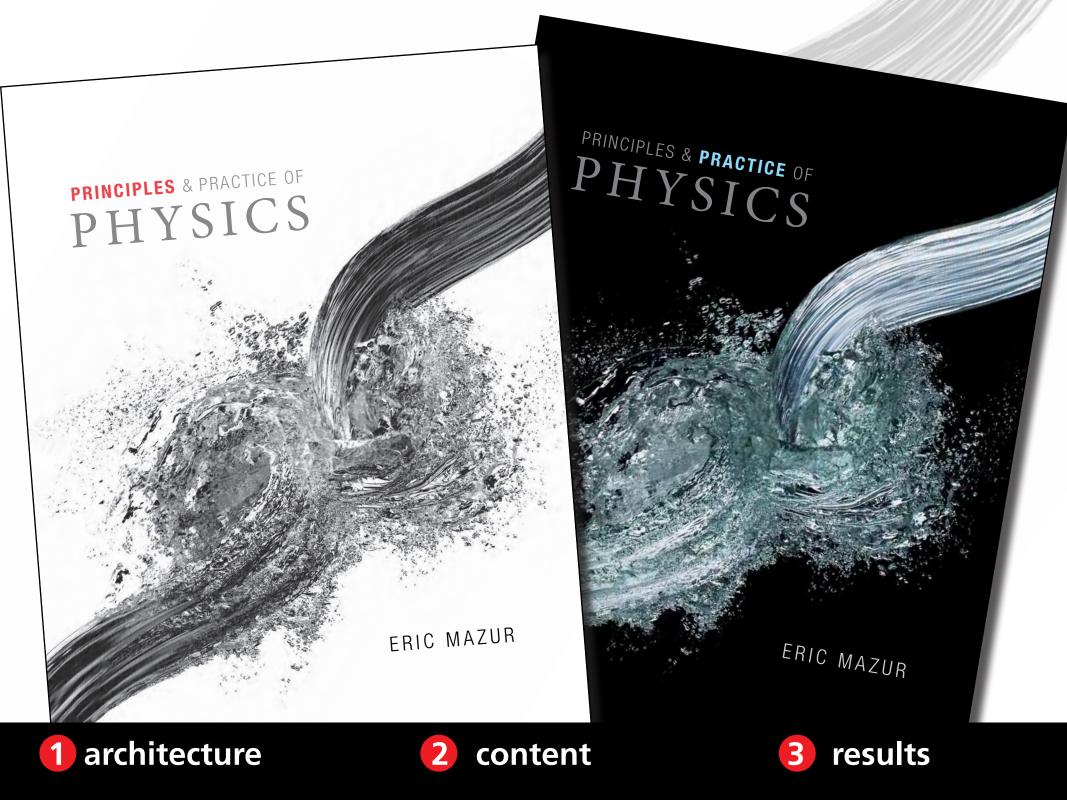


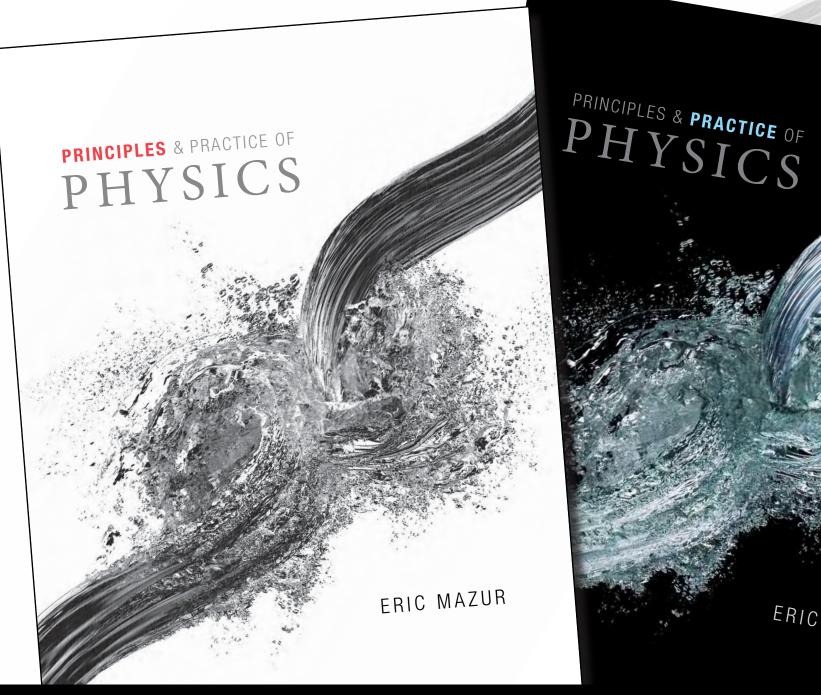


PRINCIPLES & **PRACTICE** OF PHYSICS

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#### PRINCIPLES & PRACTICE OF PHYSICS

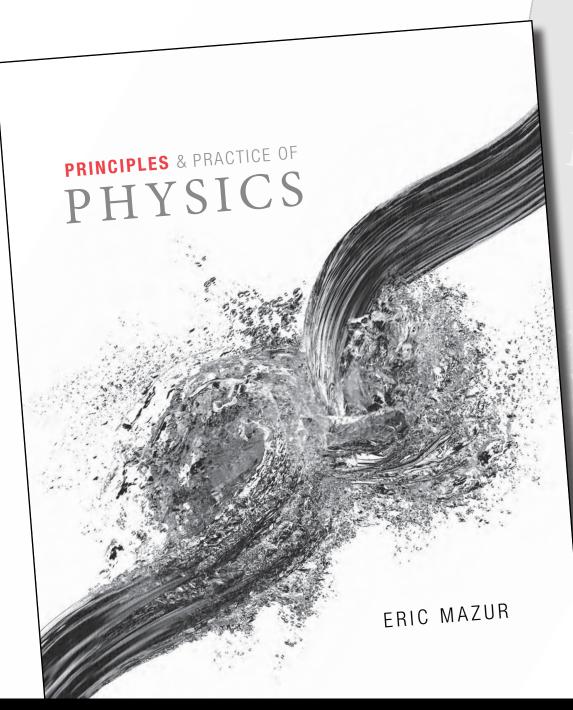
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## why 2 books?

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#### PRINCIPLES & PRACTICE OF PHYSICS

architecture

1

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#### Energy

- 5.1 Classification of collisions
- 5.2 Kinetic energy
- 5.3 Internal energy
- 5.4 Closed systems
- 5.5 Elastic collisions
- 5.6 Inelastic collisions
- 5.7 Conservation of energy
- 5.8 Explosive separations

CONCEPTS

QUANTITATIVE TOOLS

all around us. A speck of dust stuck to a spinning CD, a

stone being whirled around on a string, a person on a Ferris

wheel-all travel along the perimeter of a circle, repeating

their motion over and over. Circular motion takes place in a

plane, and so in principle we have already developed all the

tools required to describe it. To describe circular and rota-

tional motion we shall follow an approach that is analogous

to the one we followed for the description of translational

motion. Exploiting this analogy, we can then use the same

results and insights gained in earlier chapters to introduce a

11.1 Circular motion at constant speed

Figure 11.2 shows two examples of circular motion: a block

dragged along a circle by a rotating turntable and a puck constrained by a string to move in a circle. The block and

puck are said to revolve around the vertical axis through

the center of each circular path. Note that the axis about

which they revolve is external to the block and puck and

perpendicular to the plane of rotation. This is the defini-

tion of revolve-to move in circular motion around an

external center. Objects that turn about an internal axis,

such as the turntable in Figure 11.2a, are said to rotate.

These two types of motion are closely related because a

rotating object can be considered as a system of an enormous number of particles, each revolving around the axis

third conservation law.

of rotation.

motion. We therefore begin our analysis of rotational motion by describing circular motion. Circular motion occurs

≺he motion we have been dealing with so far in this text is called translational motion (Figure 11.1a). This type of motion involves no change in an object's orientation; in other words, all the particles in the object move along identical parallel trajectories. During rotational motion, which we begin to study in this chapter, the orientation of the object changes, and the particles in an object follow different circular paths centered on a straight line called the axis of rotation (Figure 11.1b). Generally, the motion of rigid objects is a combination of these two types of motion (Figure 11.1c), but as we shall see in Chapter 12 this combined motion can be broken down into translational and rotational parts that can be analyzed separately. Because we already know how to describe translational motion, knowing how to describe rotational motion will complete our description of the

motion of rigid objects. As Figure 11.1b shows, each particle in a rotating object traces out a circular path, moving in what we call circular

Figure 11.1 Translational and rotational motion of a rigid object.

(a) Translational motion All points on object follow identical trajectories

(b) Rotational motion

axis of rotatio



(c) Combined translation and rotation

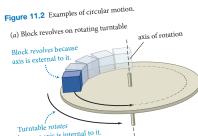
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Different points on object follow different trajectories



because axis is internal to it. (b) Tethered puck revolves on air table

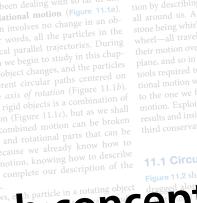


CONCEPTS

## CONCEPTS

ation of collisions nergy energy vstems

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representations

11.1 Circular motion at constant speed As Figure 11.1b shows, The particle in a rotating object **teacher teacher <b>teacher teacher teacher teacher teacher teacher <b>teacher teacher <b>teacher teacher <b>teacher teacher t** vect rollow identical trajectories. Verbal and center. Objects that turn about an *interest of the strengthere* object can be sufficiented as a system of particles, each revolving around the axis

#### ation of collisions nergy energy vstems

## CONCEPTS

#### PRINCIPLES & PRACTICE OF PHYSICS

#### Energy

- 5.1 Classification of collisions
- 5.2 Kinetic energy
- 5.3 Internal energy
- 5.4 Closed systems

5.5 Elastic collisions

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- 5.6 Inelastic collisions
- 5.7 Conservation of energy
- 5.8 Explosive separations



### 6.5 GALILEAN RELATIVITY 133

### 6.5 Galilean relativity

Consider two observers, A and B, moving at constant velocity relative to each other. Suppose they observe the same event and describe it relative to their respective reference frames and clocks (Figure 6.13). Let the origins of the two observers' reference frames coincide at t = 0 (Figure 6.13*a*). Observer A sees the event as happening at position  $\vec{r}_{Ae}$  at clock reading  $t_{Ae}$  (Figure 6.13*b*).\* Observer B sees the event at position  $\vec{r}_{Be}$  at clock reading  $t_{Be}$ . What is the relationship between these clock readings and positions?

If, as we discussed in Chapter 1, we assume time is absolute-the same everywhere-and if the two observers have synchronized their (identical) clocks, they both observe the event at the same clock readings, which means

$$t_{Ae} = t_{Be}$$
.

Because the clock readings of the two observers always agree, we can omit the subscripts referring to the reference frames:

$$t_{\rm A} = t_{\rm B} = t. \tag{6.2}$$

(6.1)

From Figure 6.13 we see that the position  $\vec{r}_{AB}$  of observer B in reference frame A at instant  $t_e$  is equal to B's displacement over the time interval  $\Delta t = t_e - 0 = t_e$ , and so  $\vec{r}_{AB} = \vec{v}_{AB} t_e$  because B moves at constant velocity  $\vec{v}_{AB}$ . Therefore

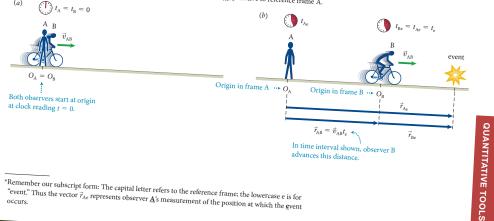
$$\vec{r}_{Ae} = \vec{r}_{AB} + \vec{r}_{Be} = \vec{v}_{AB} t_e + \vec{r}_{Be}.$$
 (6.3)

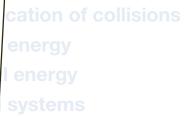
Equations 6.2 and 6.3 allow us to relate event data collected in one reference frame to data on the same event e collected in a reference frame that moves at constant velocity relative to the first one (neither of these has to be at rest relative to Earth, but their origins must coincide at t = 0). To this end we rewrite these equations so that they give the values of time and position in reference frame B

architecture

1

Figure 6.13 Two observers moving relative to each other observe the same event. Observer B moves at constant velocity  $\vec{v}_{AB}$ relative to observer A. (a) The origins O of the two reference frames overlap at instant t = 0. (b) At instant  $t_e$ , when the event occurs, the origin of observer B's reference frame has a displacement  $\vec{v}_{AB} t_e$  relative to reference frame A.





c collisions tic collisions ervation of energy sive separations

### 6.5 Galilean relativity

where-and if the two observers have synchronized their (identical) clocks, they both observe the event at the same clock readings, which means

# build to on conceptual

From Figure A under pinnings to ence frame A under pinnings to  $\Delta t = t_r - 0 = t_r$ , and so  $\tau_{AB} = \overline{v}_{AB} t_r$  becaule B moves at constant velocity.

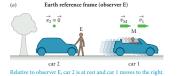
Equations 6.2 Experience of the first one (neither of these has to be a strengthed and the strengthed to the first one (neither of these has to be a strengthed and the strengthed and t

equations so that they give the values of time and position in reference frame B

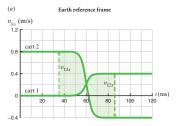
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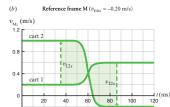
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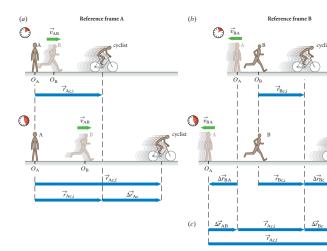










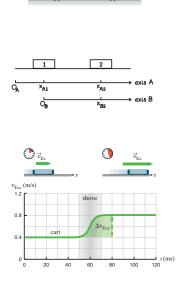


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(a)

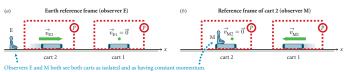




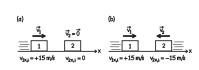
Position vectors are each other's opposites.

 $\overrightarrow{r}_{AB}$ 













6.5 GALILEAN RELATIVITY 133

# **PRINCIPLES VOLUME**

Consider two observers, A and B, moving at constant velocity relative to each other. Suppose they observe the same event and describe it relative to their respective reference frames and clocks (Figure 6.13). Let the origins of the two observers' reference frames coincide at t = 0 (Figure 6.13a). Observer A sees the event as happening at position  $\vec{r}_{Ae}$  at clock reading  $t_{Ae}$  (Figure 6.13b).\* Observer B sees the event at position  $\vec{r}_{Be}$  at clock reading  $t_{Be}$ . What is the relationship between these clock readings and positions?

If, as we discussed in Chapter 1, we assume time is absolute—the same every where—and if the two observers have synchronized their (identical) clocks, they

# concepts before quantitative tools

Because the clock readings of the two observers always agree, we can omit the subscripts referring to the reference frames:

- checkpoints to thinking
  - ence frame A at instant  $t_e$  is equal to  $\vec{r}_{AB}$  of observer B in reference frame A at instant  $t_e$  is equal to  $\vec{r}_{AB}$  augment over the time interval  $\Delta t = t_e - 0 = t_e$ , and so  $\vec{r}_{AB} = \vec{v}_{AB} t_e$  because B moves at constant velocity  $\vec{v}_{AB}$ . Therefore
- 4-step worked examples

So that the second sec

- research-based illustrations
- research-based pedagogy



 $\vec{r}_{AB} = \vec{v}_{AB} t_e \leftrightarrow$ time interval shown, observer B how no which interval



\*Remember our subscript form: The capital letter refers to the reference frame; the lowercase e is for

# PRINCIPLES & PRACTICE OF PHYSICS



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## PRACTICE Waves in Two and Three Dimensions

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PRACTICE

ciples & **practice** of HYSICS

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## Chapter Summary 304 **Review Questions** 305

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# RACTICE

hints below. Use them as needed to guide your thinking:

192 CHAPTER 11 PRACTICE MOTION IN A CIRCLE

1. The speed v of a point on the equator as Earth rotates (D, P) 2. The rotational inertia of a bowling ball about an axis tangent to

3. Your rotational inertia as you turn over in your sleep (V, C)

If needed, see Key for answers to these guiding questions.

4. The angular momentum around the axle of a wheel/tire combi-

5. The angular momentum of a spinning ice skater with each arm held out to the side and parallel to the ice (G, X, N, U)

nation on your car as you cruise on the freeway (E, I, O, AA, S)

B. How long a time interval is needed for Earth to make one revolu-

C. What simple geometric shape is an appropriate model for a

9. The angular momentum, about a vertical axis through your

house, of a large car driving down your street (H, Y, M)

10. The kinetic energy of a spinning yo-yo (K, W, J, Q)

- **Developing a Feel**
- - 6. The speed you would need to orbit Earth in a low orbit (F, P) 7. The magnitude of the force exerted by the Sun on Earth to hold 8. The kinetic energy associated with Earth's rotation (Z, P, D)
- Make an order-of-magnitude estimate of each of the following quantities. Letters in parentheses refer to

arcnitecture

- U. What is the skater's initial rotational speed?
- W. When thrown, how long a time interval does the yo-yo take to
- X. What is needed in addition to the formulas in Principles
- Table 11.3 in order to determine this quantity? Y. What is a typical speed for a car moving on a city street?
- Z. What is Earth's inertia?
- AA. What is a typical freeway cruising speed?
- E. What is the combined inertia of the wheel and tire?

## F. What is the relationship between force and acceleration for this

- G. How can you model the skater's shape during her spin?
- H. What is the inertia of a midsize car?

A. What is the inertia of a bowling ball?

sleeping person? D. What is Earth's rotational speed?

- I. What is the radius of the tire?
- J. How many turns are needed to rewind the yo-yo?
- K. What is the yo-yo's rotational inertia?
- L. What is the radius of Earth's orbit? M. What is the perpendicular distance from the house to the car's

- N. What is the skater's rotational inertia with arms held out? O. How can you model the combined rotational inertia of the wheel
- and tire?
- P. What is Earth's radius?
- Q. What is the final rotational speed?
- R. What is the radius of a bowling ball?
- S. What is the rotational speed of the tire?
- T. What is the required centripetal acceleration?

Key (all values approximate) A. 7 kg; B. 1 y =  $3 \times 10^7$  s; C. solid cylinder of radius 0.2 m; D. period = 24 h, so  $\omega = 7 \times 10^{-5} \text{ s}^{-1}$ ; E. 10<sup>1</sup> kg; F. from Eqs. 8.6, 8.17, and 11.16,  $\sum \vec{F} = m\vec{a}$ , so  $mg = mv^2/r$ ; G. a solid cylinder with two thin-rod arms of inertia 4 kg held out perpendicularly; H. 2  $\times$  10<sup>3</sup> kg; I. 0.3 m; J. 2  $\times$  10<sup>1</sup> turns; K. 6  $\times$  10<sup>-5</sup> kg · m<sup>2</sup> (with yo-yo modeled as solid cylinder); L.  $2 \times 10^{11}$  m; M.  $2 \times 10^{1}$  m; N. 4 kg \* m<sup>2</sup>; O. between  $MR^2$ (cylindrical shell representing tire) and  $MR^2/2$  (solid cylinder representing wheel)—say,  $3MR^2/4$ ; P. 6 × 10<sup>6</sup> m; Q. about twice the average rotational speed, or  $\omega = 5 \times 10^2 \text{ s}^{-1}$ ; **R.** 0.1 m; S. no slipping, so  $\omega = v/r \approx 10^2 \text{ s}^{-1}$ ; T. 8 × 10<sup>-3</sup> m/s<sup>2</sup>; U.  $\omega \approx 10 \text{ s}^{-1}$ ; V. 7 × 10<sup>1</sup> kg; W. 0.5 s; X. the parallel-axis theorem; Y. 3  $\times$  10<sup>1</sup> mi/h; Z. 6  $\times$  10<sup>24</sup> kg; AA. 3  $\times$  10<sup>1</sup> m/s

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RACTICE

192 CHAPTER 11 PRACTICE MOTION IN A CIRCLE

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Q. What is the final rotational speed?

R. What is the radius of a bowling ball? S. What is the rotational speed of the tire? T. What is the required centripetal acceleration?

L. What is the radius of Earth's orbit?

I. What is the radius of the tire?

sleeping person? D. What is Earth's rotational speed?

and tire? P. What is Earth's radius?

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**Developing a Feel** 

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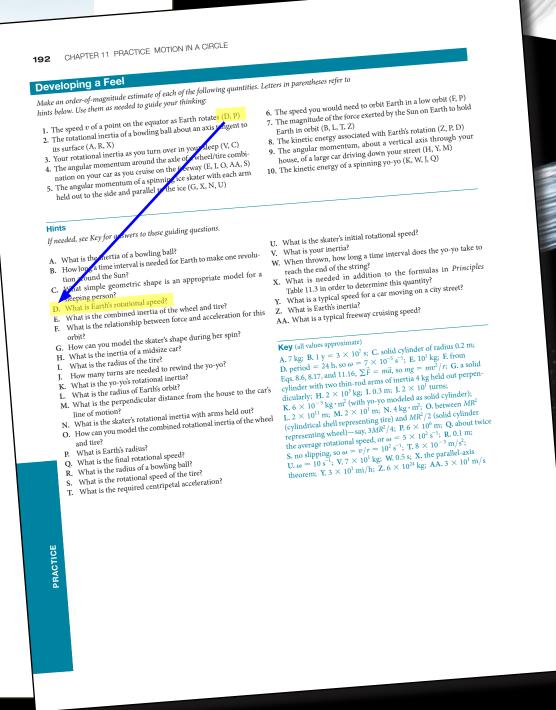
F. What is the relationship between force and acceleration for this

Z. What is Earth's inertia? AA. What is a typical freeway cruising speed?

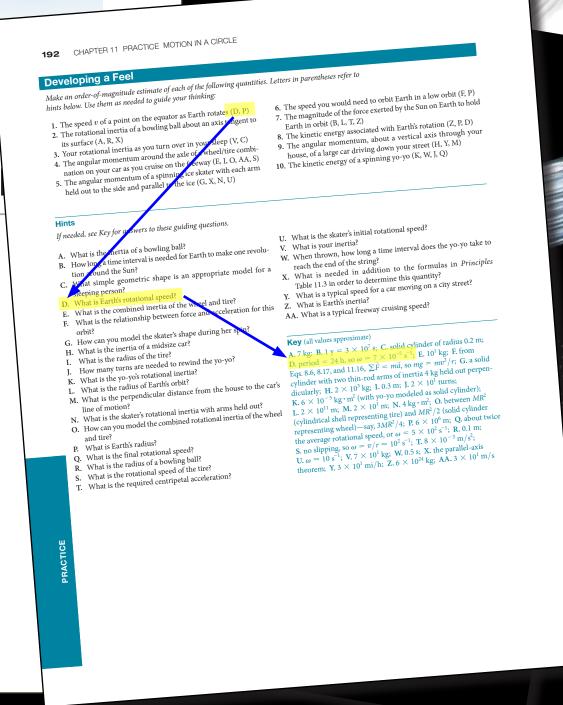
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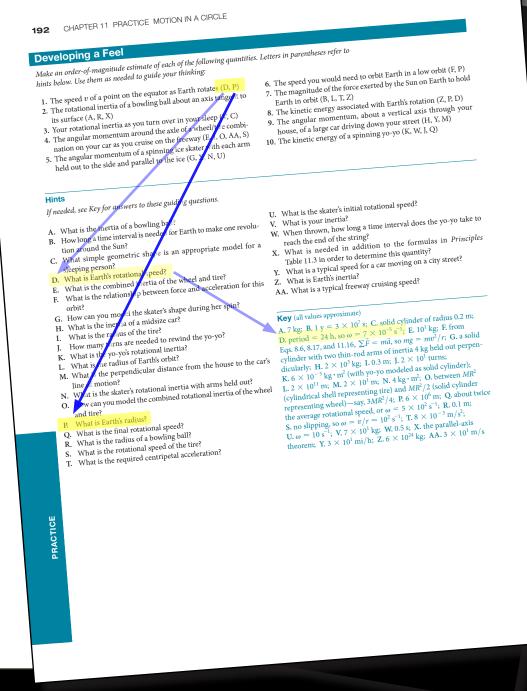
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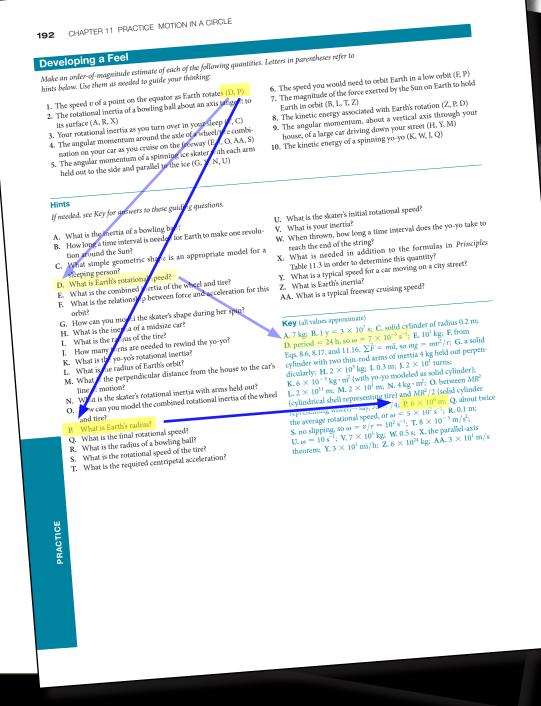
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d Problems 311 uesti to Review Questions 316 s to Guided Problems 316

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192 CHAPTER 11 PRACTICE MOTION IN A CIRCLE Make an order-of-magnitude estimate of each of the following quantities. Letters in parentheses refer to **Developing a Feel** 6. The speed you would need to orbit Earth in a low orbit (F, P) hints below. Use them as needed to guide your thinking: 7. The magnitude of the force exerted by the Sun on E 1. The speed v of a point on the equator as Earth rotates (D, P) 2. The rotational inertia of a bowling ball about an axis tangent to Earth in orbit (B, L, T, Z) 8. The kinetic energy associated with Earth's rotation ( 9. The angular momentum, about a vertical axis thr 3. Your rotational inertia as you turn over in your sleep its surface (A, R, X) C) 4. The angular momentum around the axle of a wheel/ e combihouse, of a large car dri nation on your car as you cruise on the freeway (E, O, AA, S) 10. The kinetic energy of a 5. The angular momentum of a spinning ice skater, ith each arm held out to the side and parallel to the ice (G, If needed, see Key for answers to these guiding questions initial rota ong a time interval does the yo-yo take to A. What is the inertia of a bowling b B. How long a time interval is need is needed in addition to the formulas in Principles tion around the Sun? 11.3 in order to determine this quantity? C. What simple geometric What is a typical speed for a car moving on a city street? sleeping person? 2. What is Earth's inertia? What is Ear AA. What is a typical freeway cruising speed? during her spin Key (all values approximate) A. 7 kg; B. 1 y =  $3 \times 10^7$  s; C. solid cylinder of radius 0.2 m; irns are needed to rewind the yo-yo? s the yo-yo's rotational inertia? radius of Earth's orbit? What, the perpendicular distance from the house to the car's What is the skater's rotational inertia with arms held out? w can you model the combined rotational inertia of the wheel 0 nd tire? What is Earth's radius? Q. What is the final rotational speed? R. What is the radius of a bowling ball? S. What is the rotational speed of the tire?

T. What is the required centripetal acceleration?

RACTICE

D. period = 24 h, so  $\omega = 7 \times 10^{-5} \text{ s}^{-1}$ ; E. 10<sup>1</sup> kg; F. from Eqs. 8.6, 8.17, and 11.16,  $\Sigma \vec{F} = m\vec{a}$ , so  $mg = mv^2/r$ ; G. a solid cylinder with two thin-rod arms of inertia 4 kg held out perpendicularly; H. 2  $\times$  10<sup>3</sup> kg; I. 0.3 m; J. 2  $\times$  10<sup>1</sup> turns; K. 6  $\times$  10<sup>-5</sup> kg · m<sup>2</sup> (with yo-yo modeled as solid cylinder); L.  $2 \times 10^{11}$  m; M.  $2 \times 10^{1}$  m; N. 4 kg · m<sup>2</sup>; O. between  $MR^2$ (cylindrical shell representing tire) and MR<sup>2</sup>/2 (solid cylinder  $\frac{1}{2}$   $\frac{1}$ the average rotational speed, or  $\omega = 5 \times 10^2 \text{ s}^{-1}$ ; **R.** 0.1 m; S. no slipping, so  $\omega = v/r \approx 10^2 \text{ s}^{-1}$ ; T. 8 × 10<sup>-3</sup> m/s<sup>2</sup>; U.  $\omega \approx 10 \text{ s}^{-1}$ ; V. 7 × 10<sup>1</sup> kg; W. 0.5 s; X. the parallel-axis theorem; Y. 3  $\times$  10<sup>1</sup> mi/h; Z. 6  $\times$  10<sup>24</sup> kg; AA. 3  $\times$  10<sup>1</sup> m/s

# PRACTICE Waves in Two and **Three Dimensions**

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PRACTICE

CIPLES & **PRACTICE** OF

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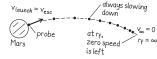
238 CHAPTER 13 PRACTICE GRAVITY

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### Figure WG13.3



**2 DEVISE PLAN** We can use conservation of energy because the probe has all of the needed kinetic energy at the beginning, as it is shot from a cannon. As the probe travels, this kinetic energy is converted to gravitational potential energy of the Mars-probe system. We want to know the initial speed of the probe acquired at launch. The initial potential energy is the value when the probe is still near the Martian surface. The final state of the probe is zero speed at an infinite distance from Mars. The Principles volume analyzes a similar situation in Section 13.7, leading to Eq. 13.23, so there is no need to derive this result again here. We begin with Eq. 13.23, solving this version of an energy conservation equation for  $v_i = v_{esc}$  in terms of

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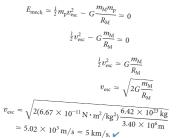
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## 238 CHAPTER 13 PRACTICE GRAVITY

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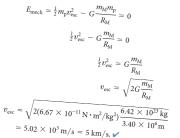
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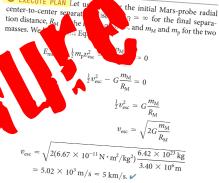
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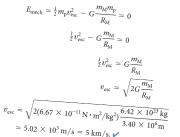
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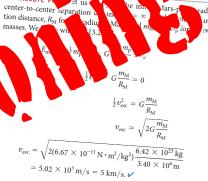
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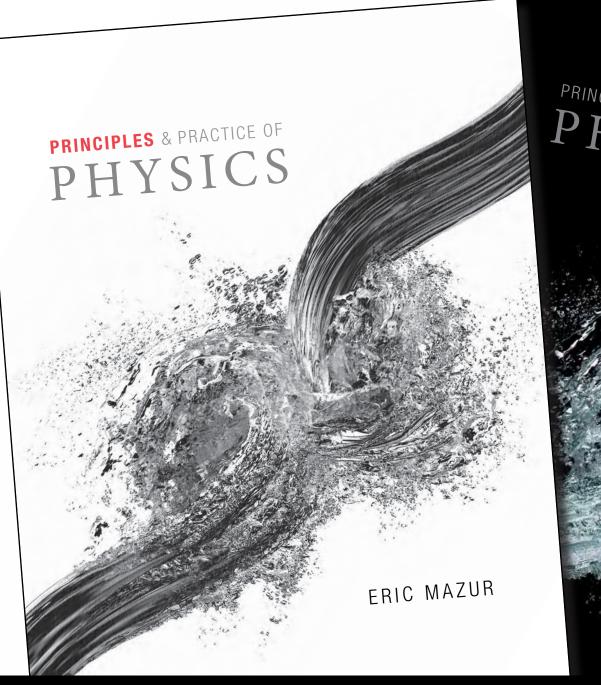
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# **PRACTICE VOLUME** Waves in <sup>1</sup> **Three Dimensi**

## not just end-of-chapter material

many innovative features

# teaches authentic problem solving



PRINCIPLES & **PRACTICE** OF **PHYSICS** 

ERIC MAZUR





## PRINCIPLES & PRACTICE OF PHYSICS

 $HYSICS & {f practice} \ {}_{OF}$ 

# conservation principles before force laws?

ERIC MAZUR







## Foundations

## 1.1 The scientific method

### 1.2 Symmetry

- 1.3 Matter and the universe
- 1.4 Time and change
- 1.5 Representations

## 1.6 Physical quantities and units

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CONCEPTS

QUANTITATIVE TOOLS

- 1.7 Significant digits
- 1.8 Solving problems
- 1.9 Developing a feel

2



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## Momentum

4.1 Friction 4.2 Inertia

4.3 What determines inertia?

CONCEPTS

QUANTITATIVE TOOLS

4.4 Systems

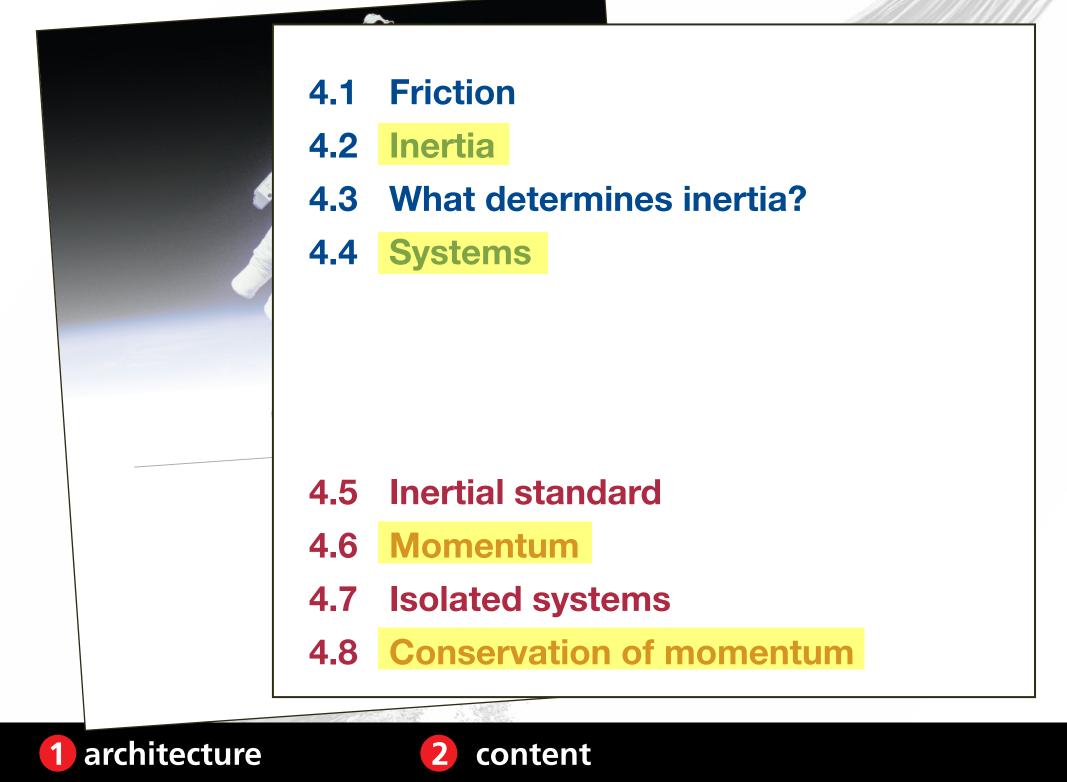
## 4.5 Inertial standard

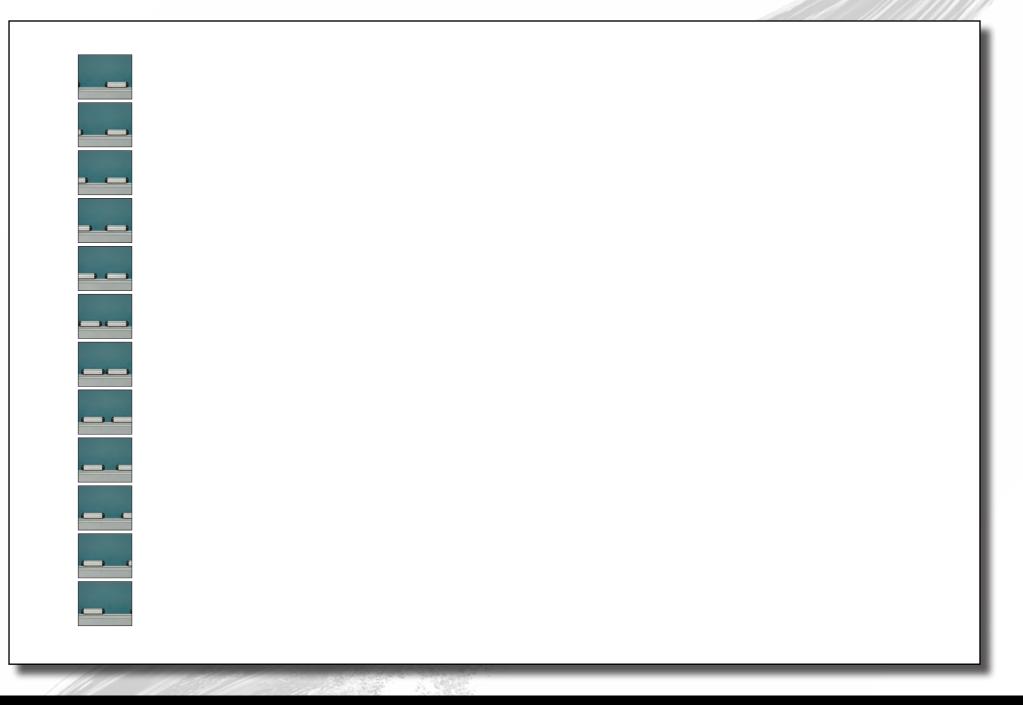
- 4.6 Momentum
- 4.7 Isolated systems
- 4.8 Conservation of momentum

2

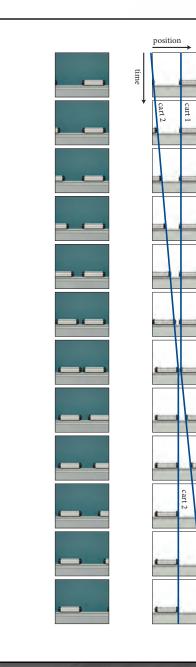
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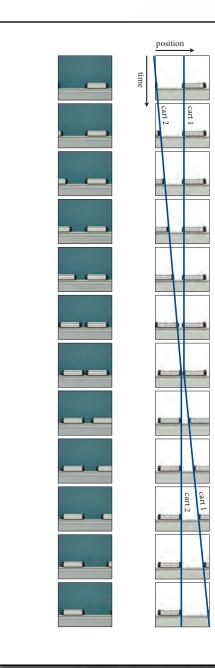


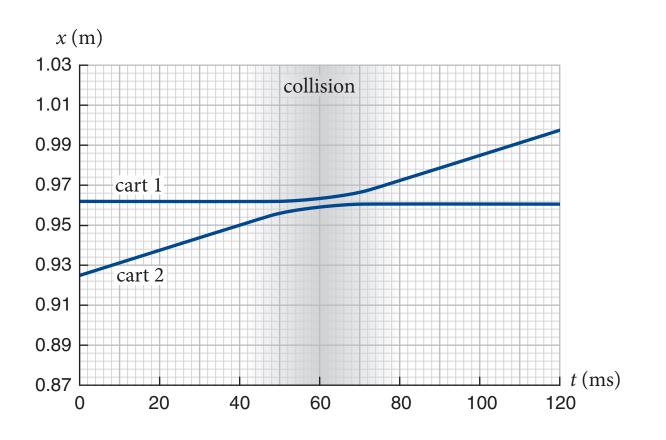






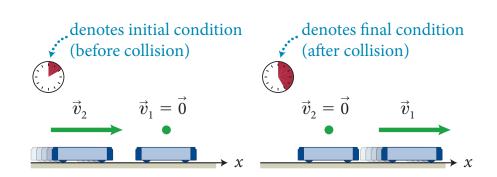






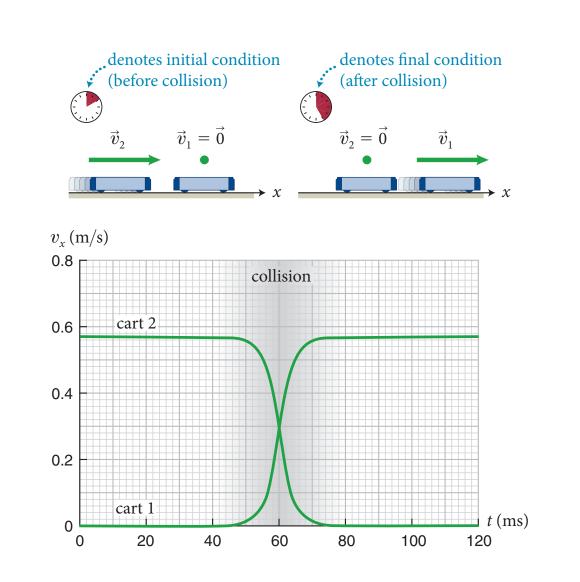
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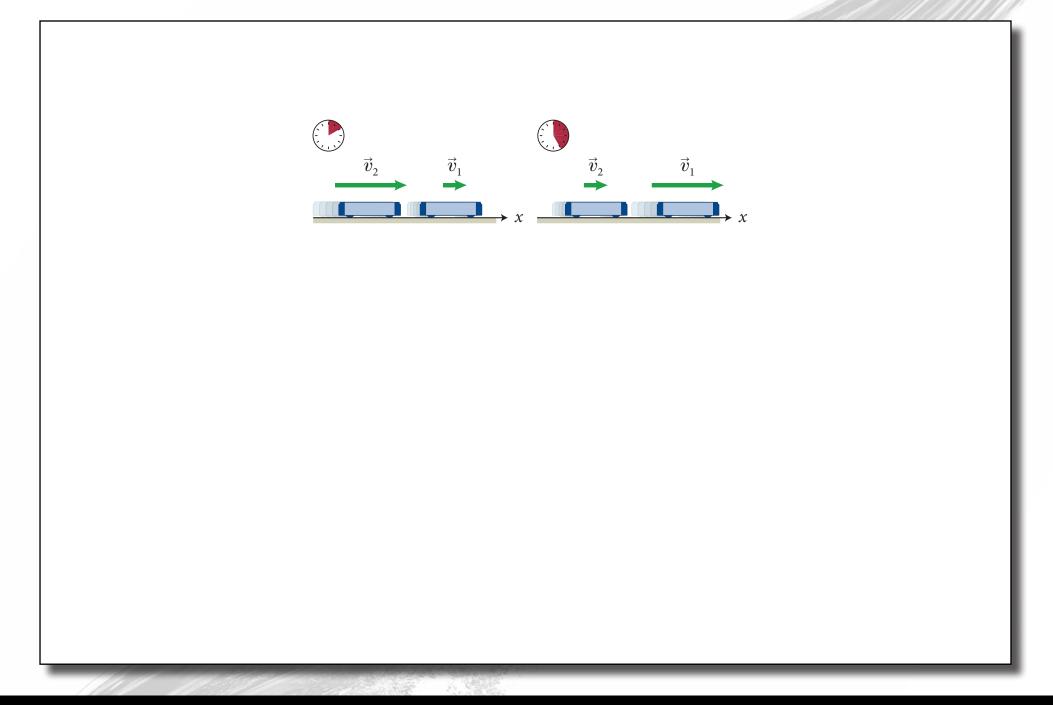






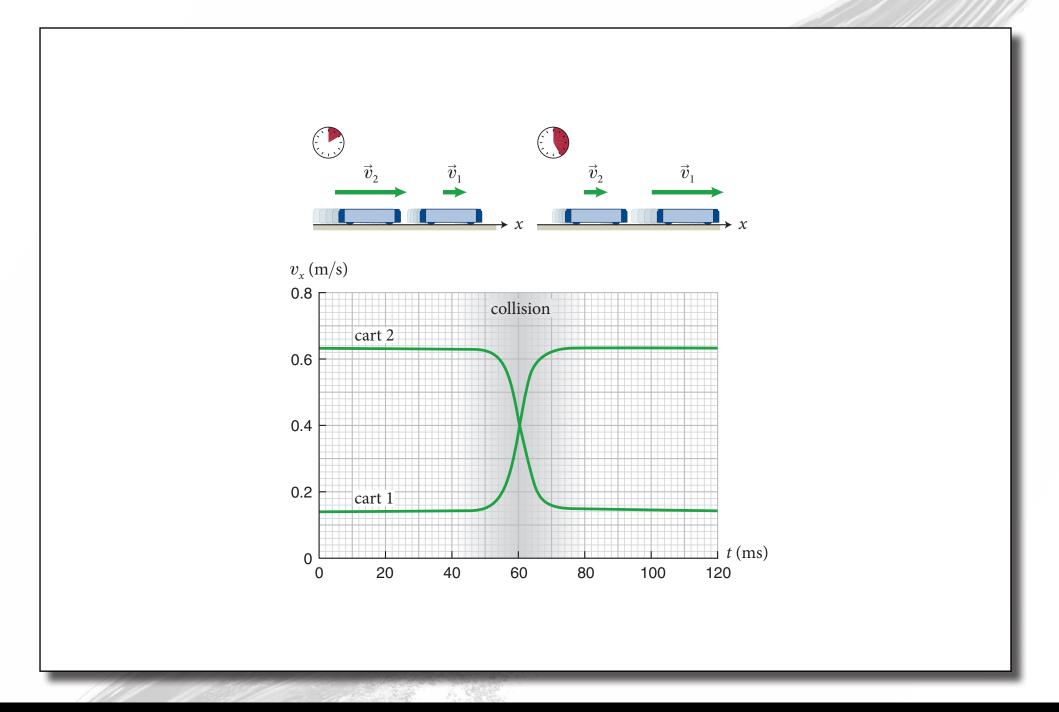




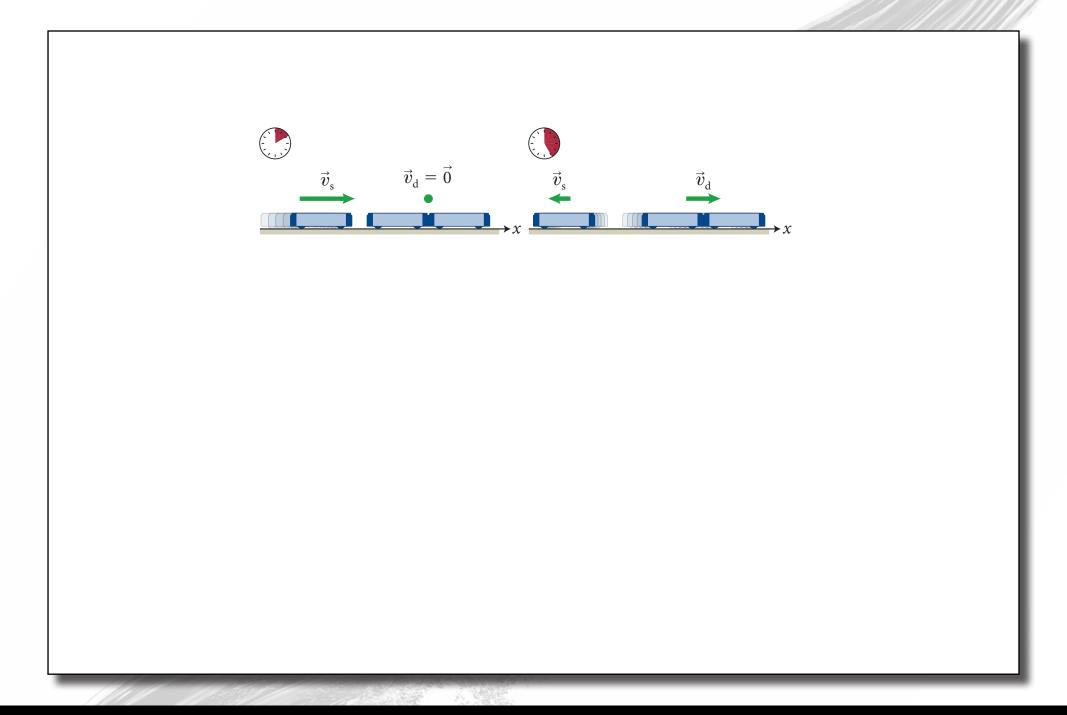






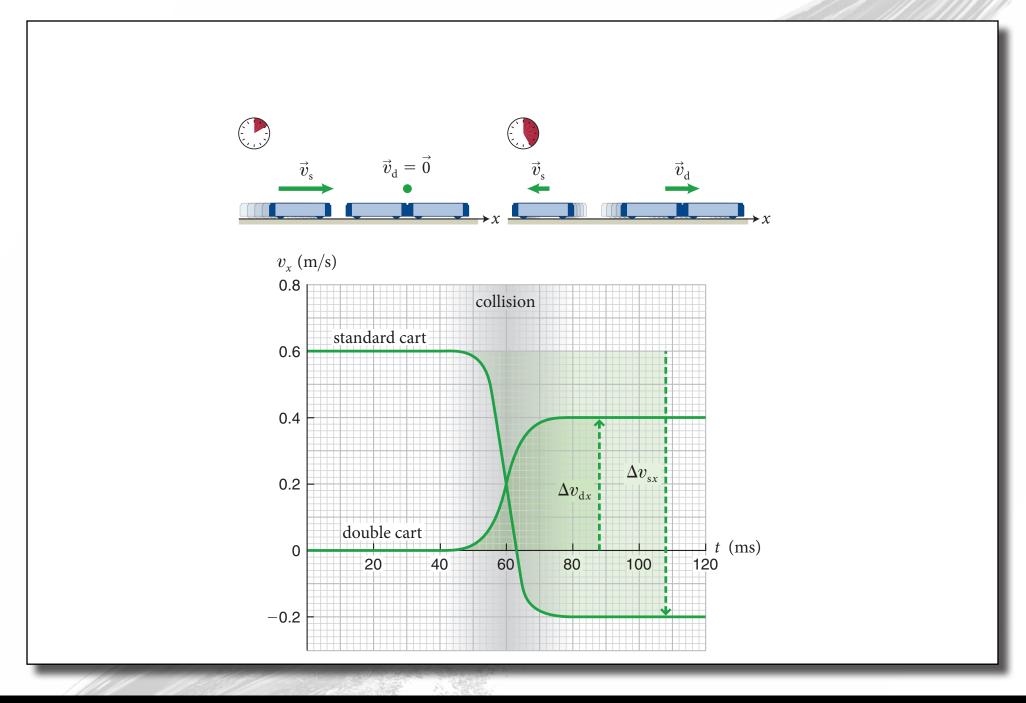




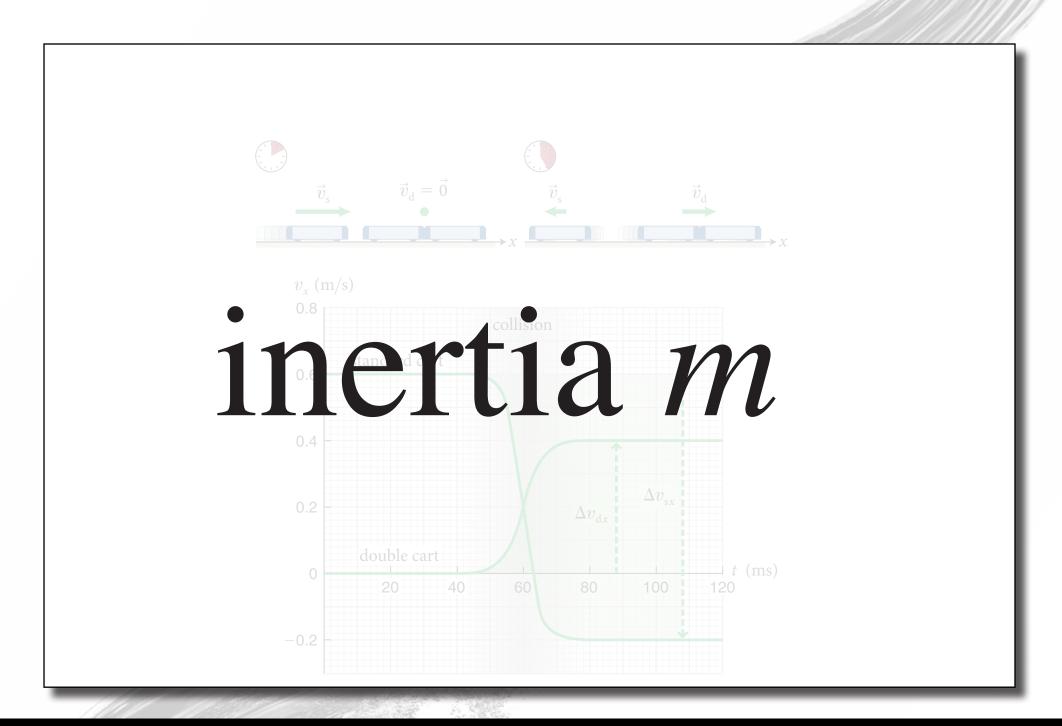




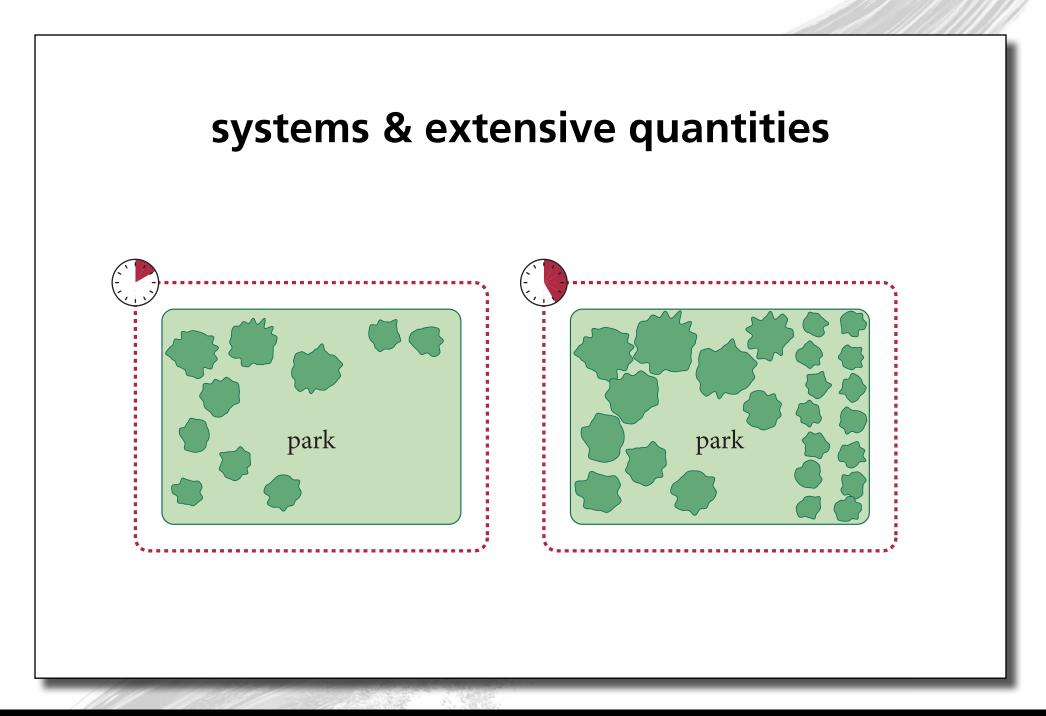




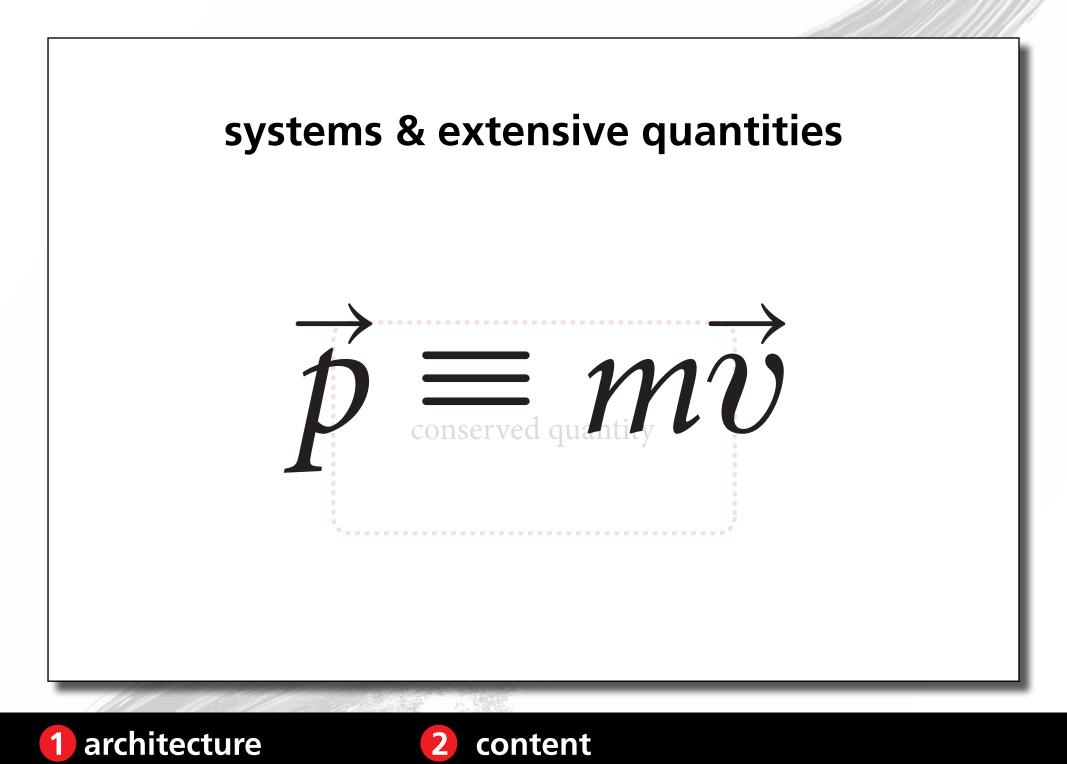


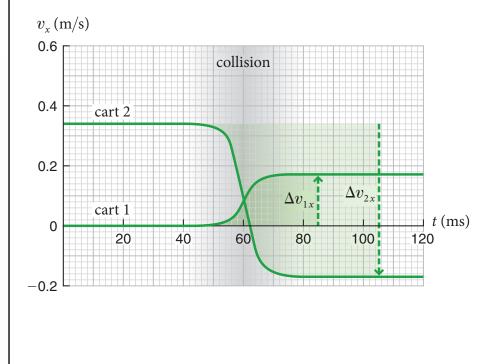






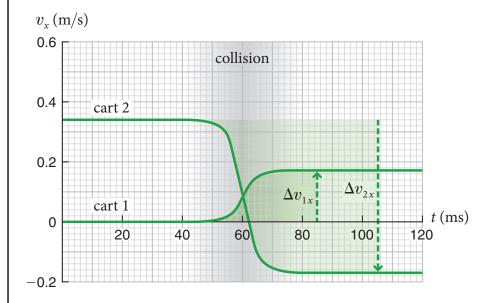


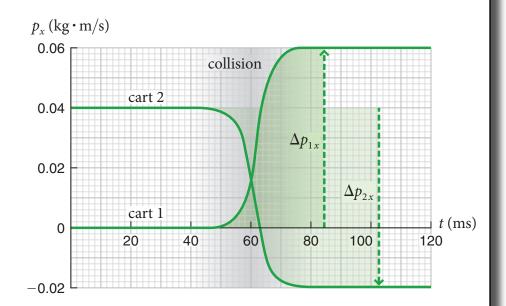






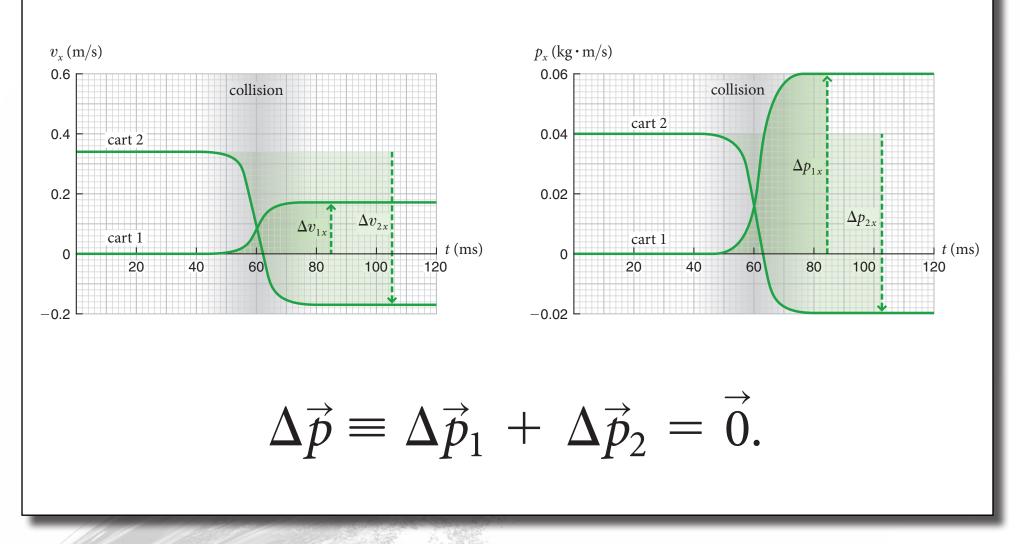






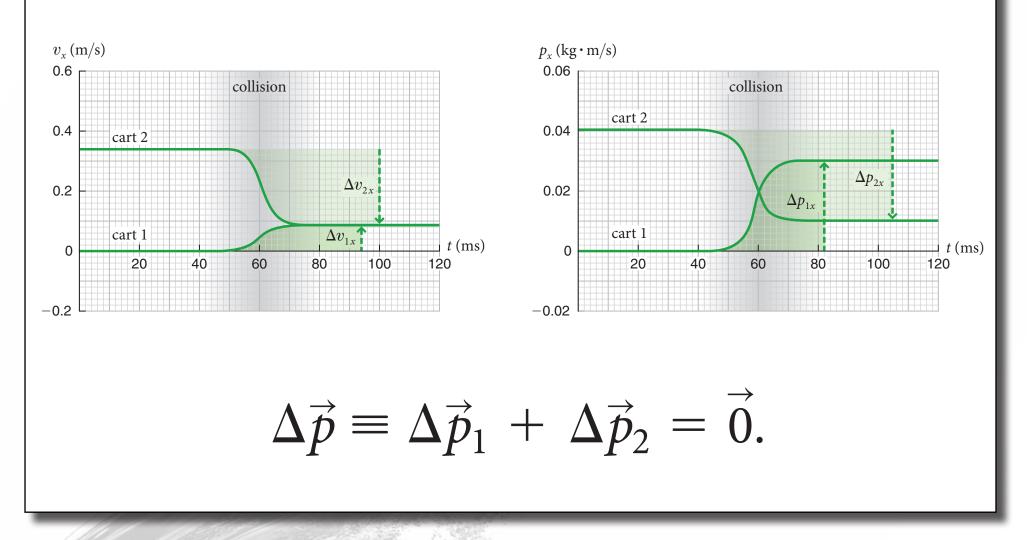






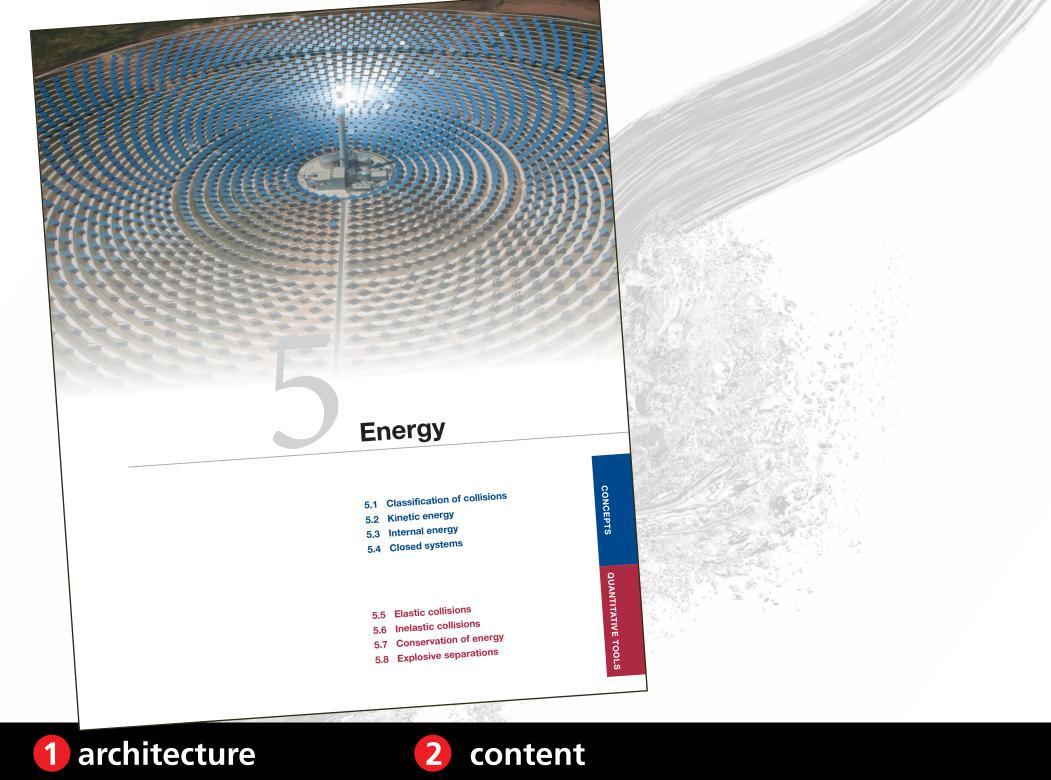




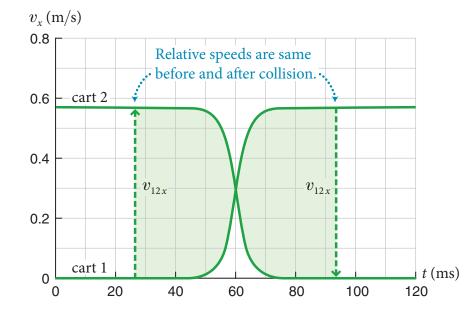






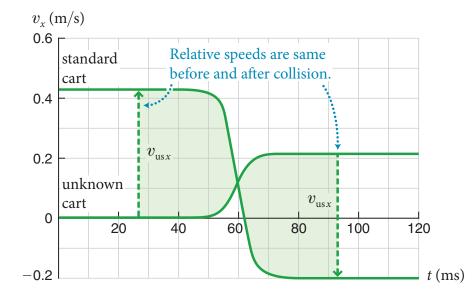


# elastic: relative speed unchanged





# elastic: relative speed unchanged

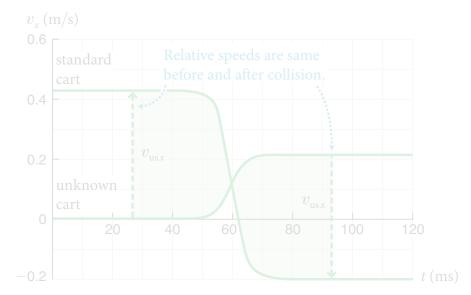




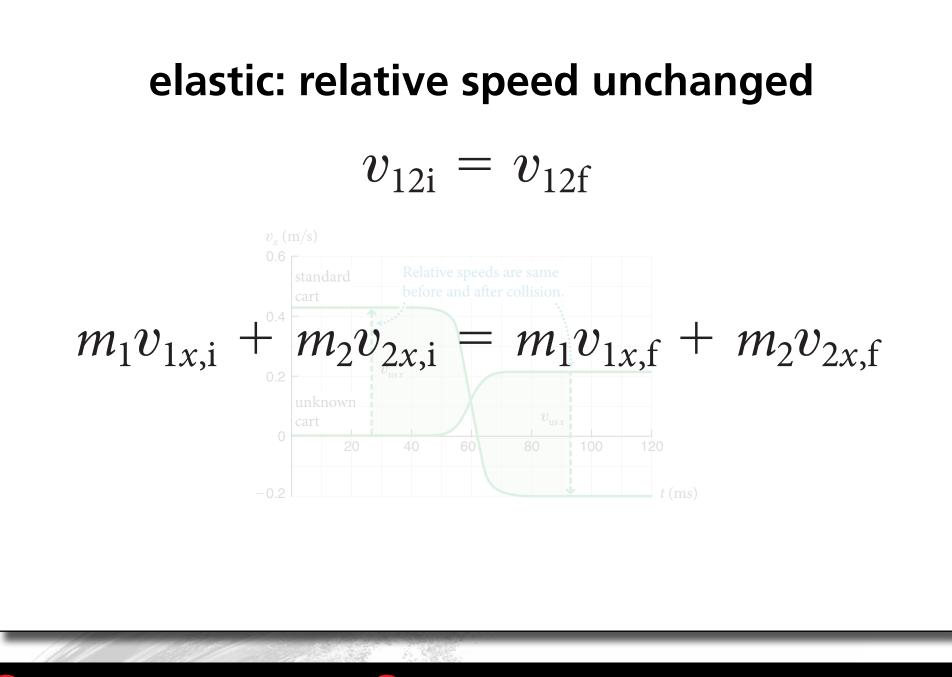


# elastic: relative speed unchanged

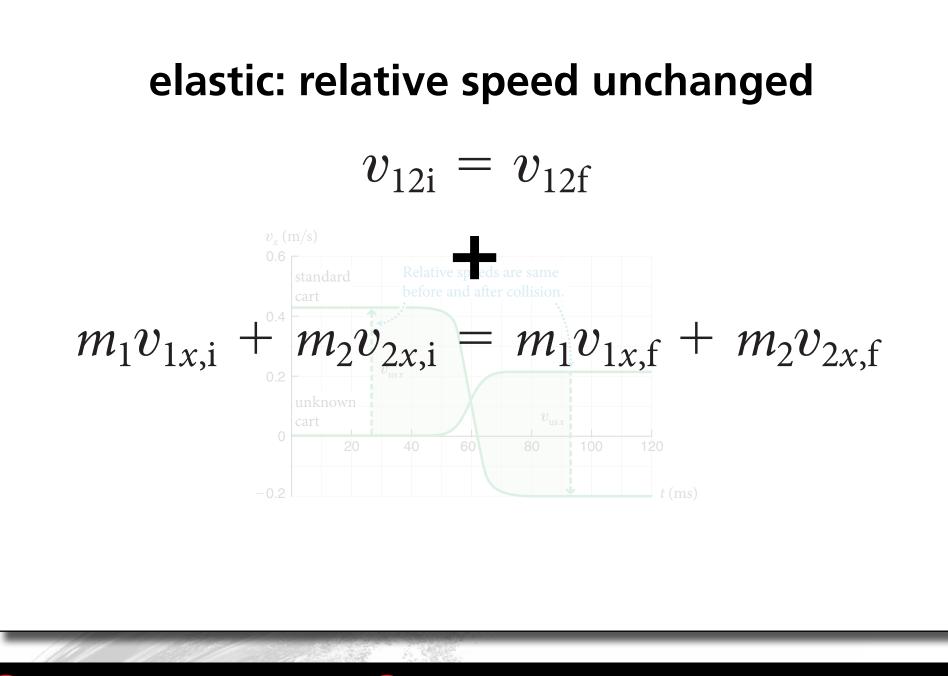
 $v_{12i} = v_{12f}$ 



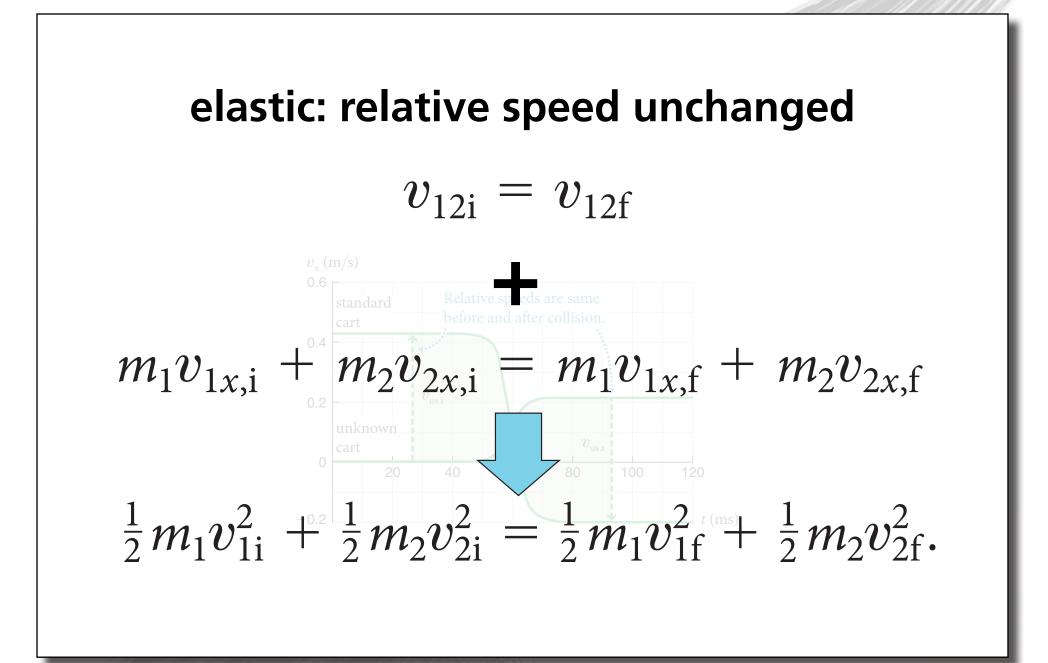




2 content









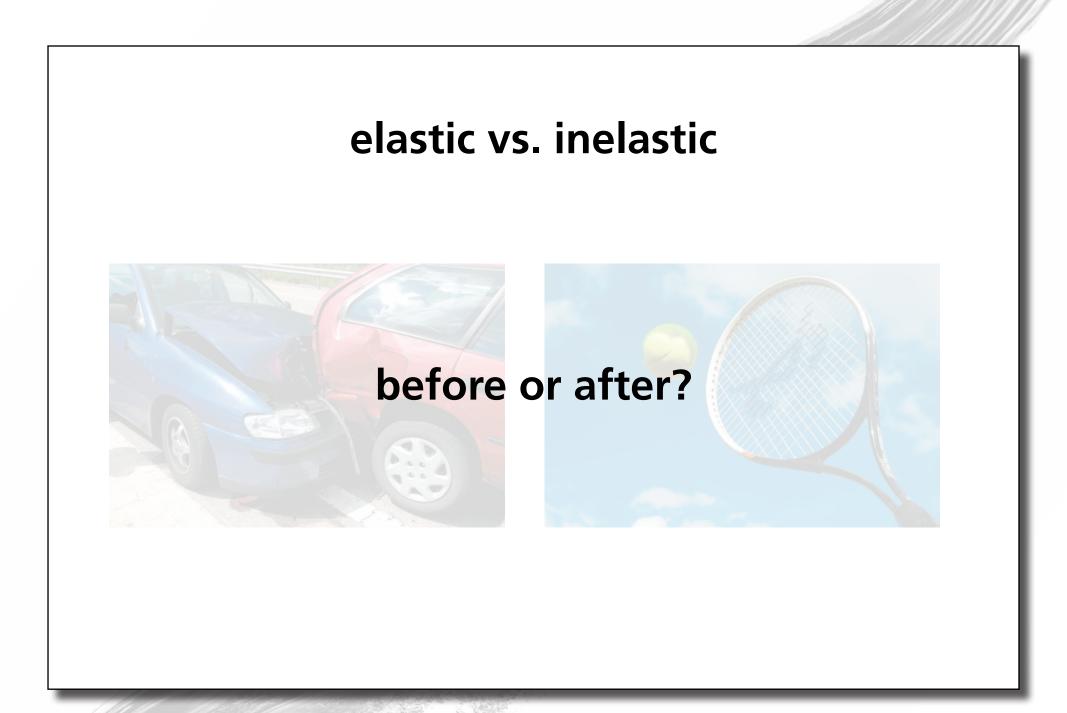
# elastic vs. inelastic











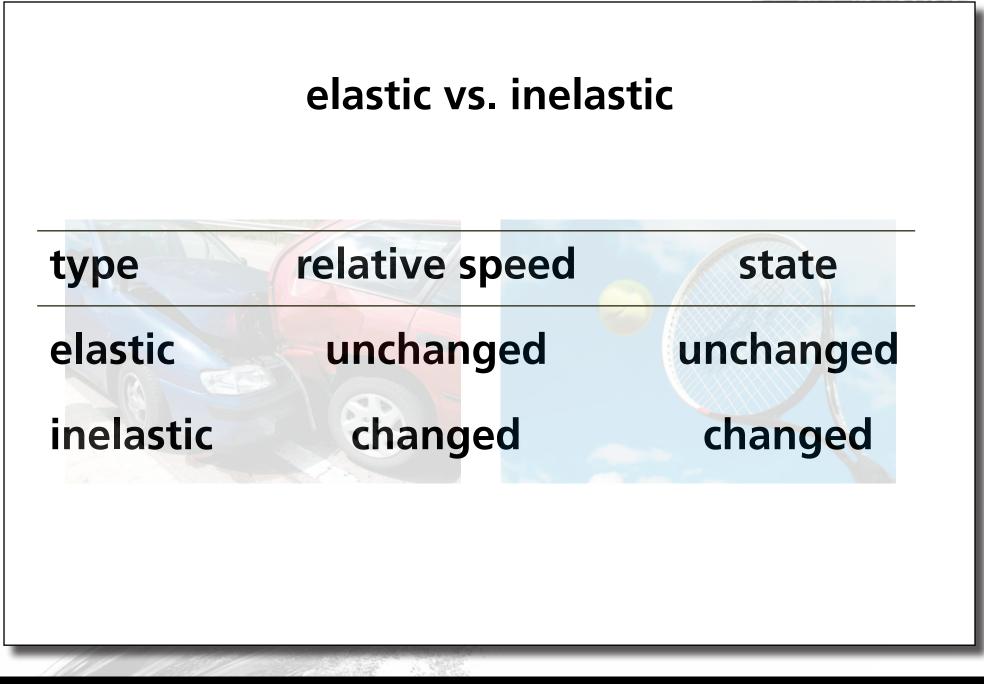






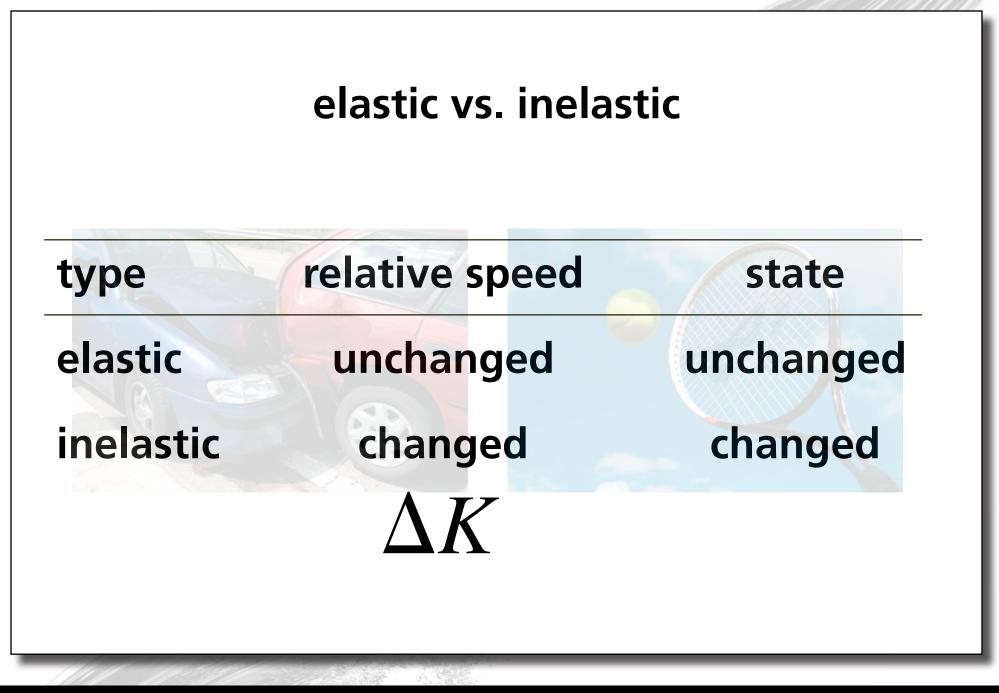




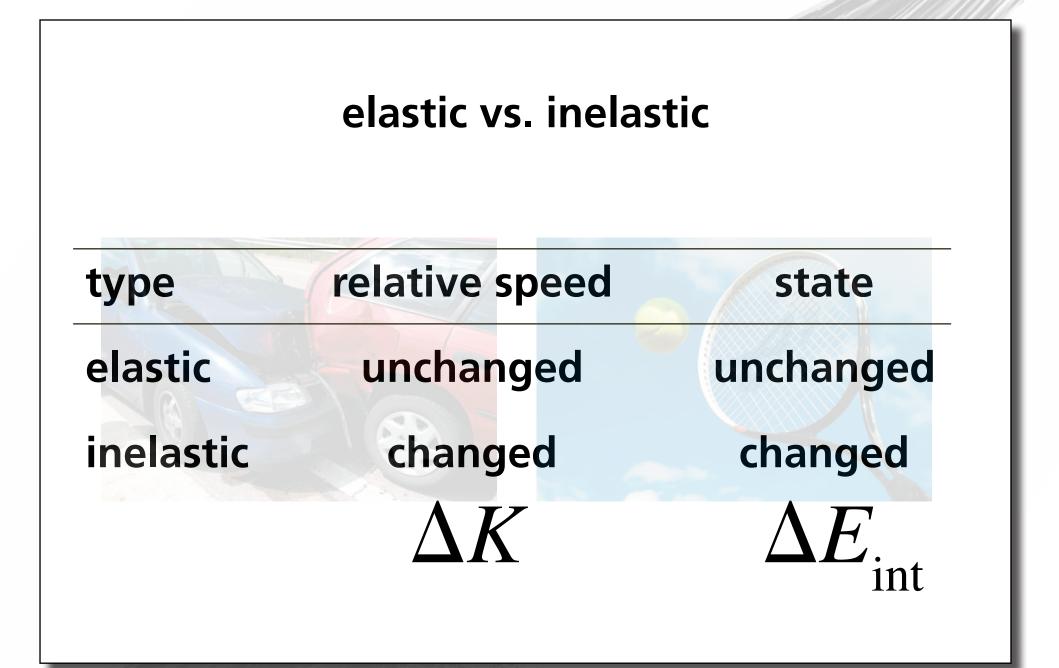






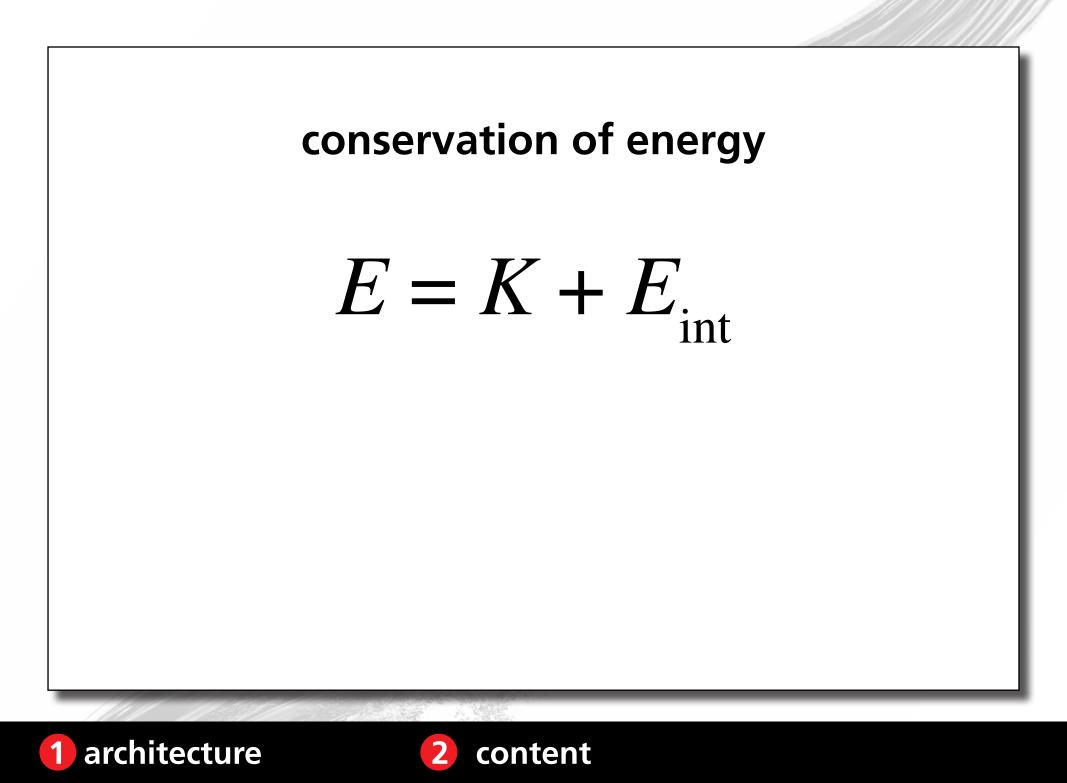


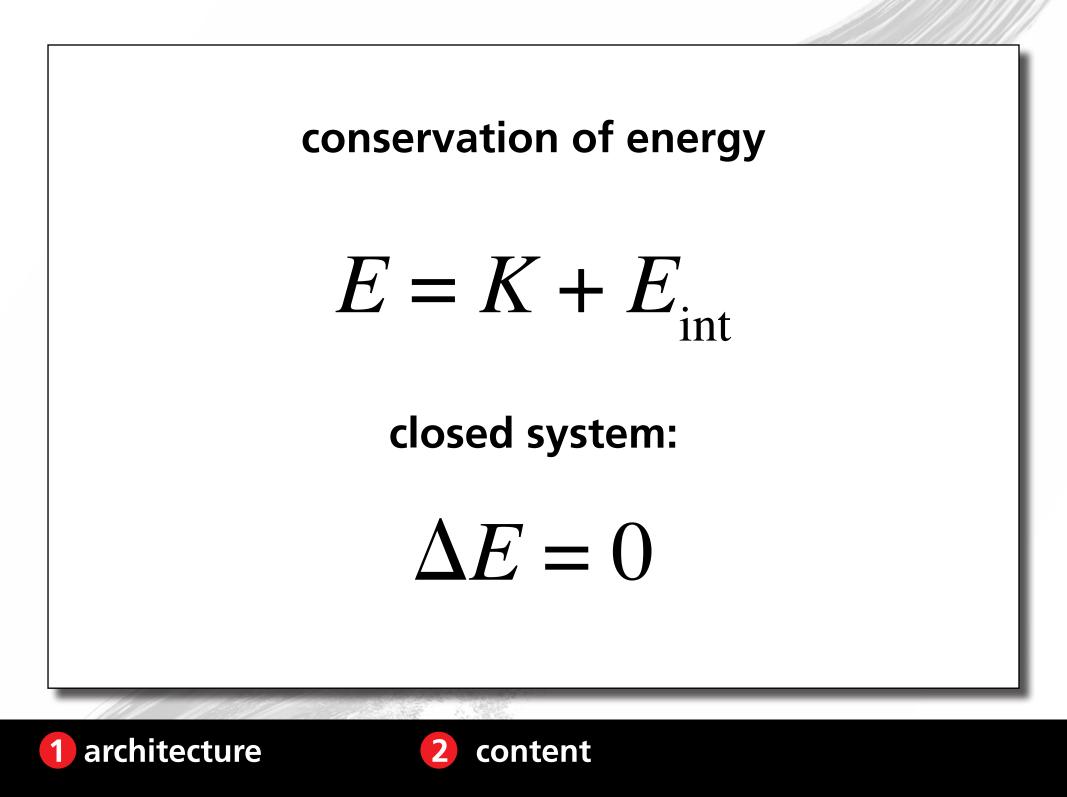












# Principle of Relativity

#### 6.1 Relativity of motion

- 6.2 Inertial reference frames
- 6.3 Principle of relativity
- 6.4 Zero-momentum reference frame

#### 6.5 Galilean relativity

- 6.6 Center of mass
- 6.7 Convertible kinetic energy
- 6.8 Conservation laws and relativity

# **1** architecture

#### 2 content

CONCEPTS

QUANTITATIVE TOOLS

## Interactions

MANAN

- 7.1 The effects of interactions
- 7.2 Potential energy
- 7.3 Energy dissipation
- 7.4 Source energy

CONCEPTS

QUANTITATIVE TOOLS

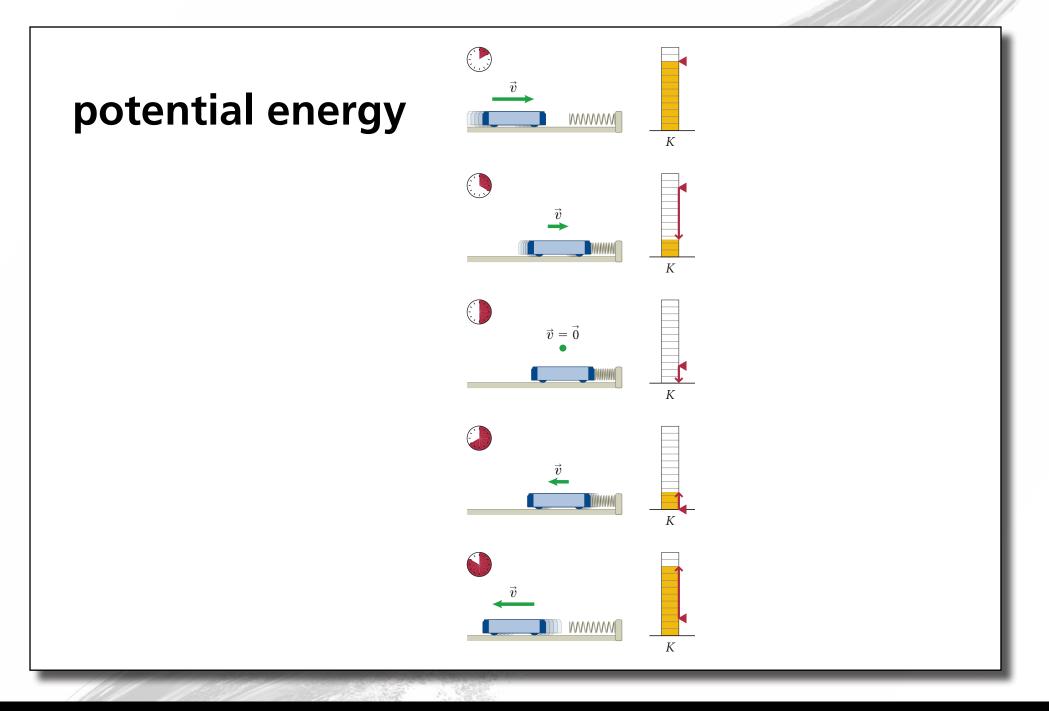
- 7.5 Interaction range
- 7.6 Fundamental interactions

7.7 Interactions and accelerations

- 7.8 Nondissipative interactions
- 7.9 Potential energy near Earth's surface
- 7.10 Dissipative interactions

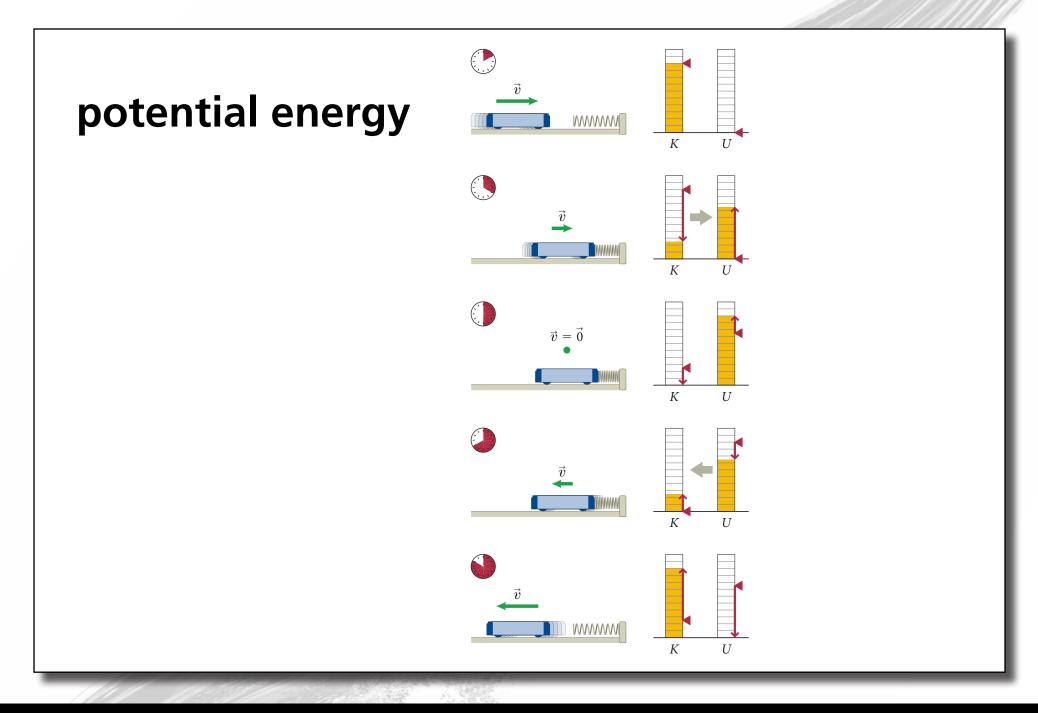
## **1** architecture

2 content

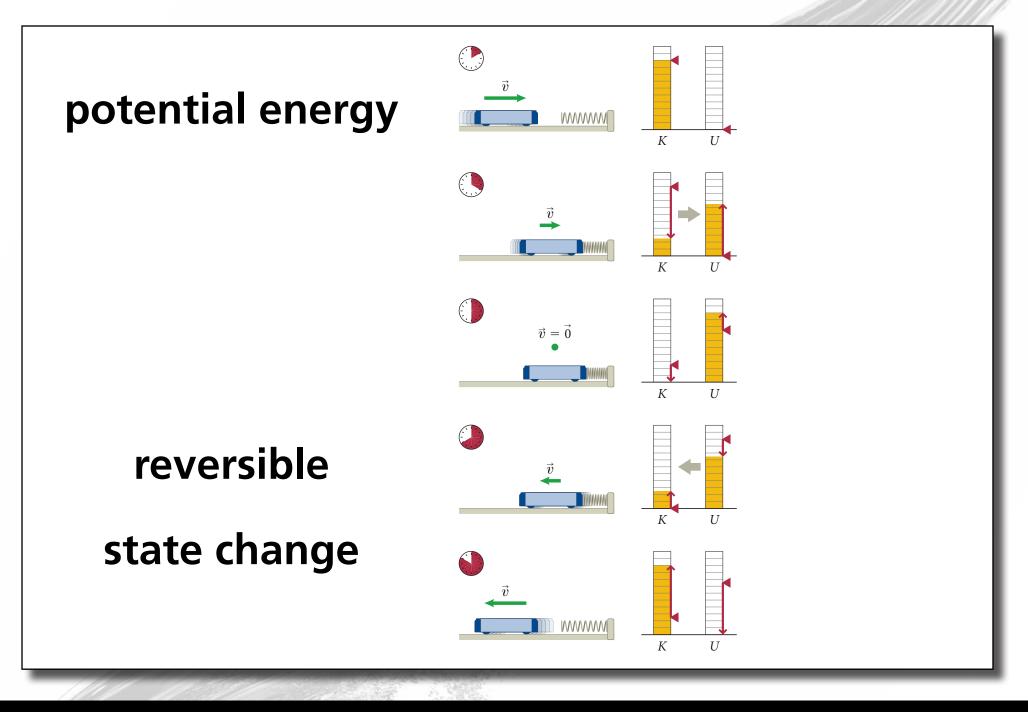










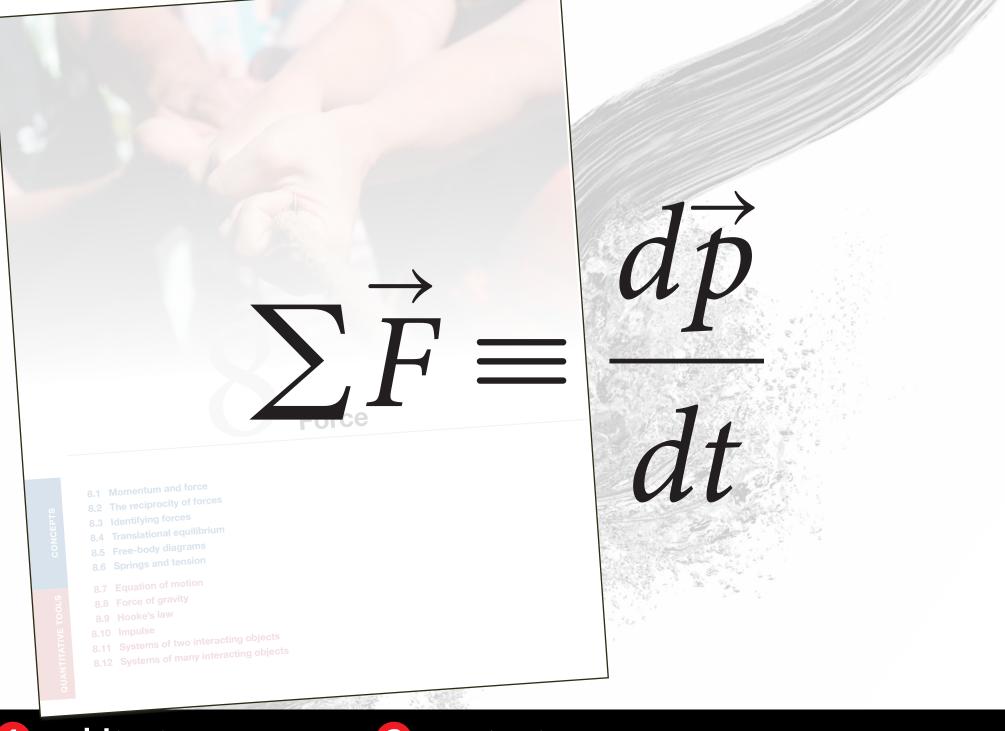




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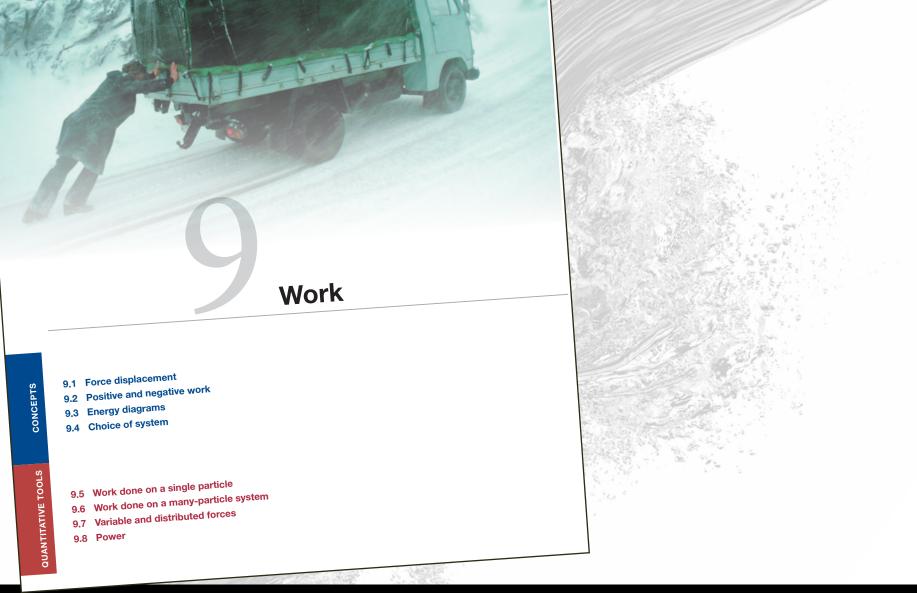
## **1** architecture

2 content









# how much work is it to switch?





- 1. Physics and measurement
- 2. Motion in one dimension
- 3. Vectors
- 4. Motion in two dimensions
- 5. The laws of motion
- 6. Circular motion
- 7. Work and kinetic energy
- 8. Potential energy and CoE
- 9. Momentum and collisions
- 10. Rotation about a fixed axis
- 11. Rolling motion and angular momentum
- 12. Static equilibrium and elasticity
- 13. Oscillatory motion
- 14. The law of gravity
- 15. Fluid mechanics
- 16. Wave motion
- 17. Sound waves
- 18. Superposition and standing waves

- 1. Foundations
- 2. Motion in one dimension

**Principles and Practice** 

- 3. Acceleration
- 4. Momentum
- 5. Energy
- 6. Principle of relativity
- 7. Interactions
- 8. Force
- 9. Work
- 10. Motion in a plane
- 11. Motion in a circle
- 12. Torque
- 13. Gravity
- 14. Special Relativity
- **15. Periodic Motion**
- 16. Waves in one dimension
- 17. Waves in 2 and 3 dimensions
- 18. Fluids

# architecture

## content

2

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# architecture



**1D** 

3D

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**Principles and Practice** 

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# **1** architecture

## 2 content

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## **Principles and Practice**





3D

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## **Principles and Practice**

# 1D

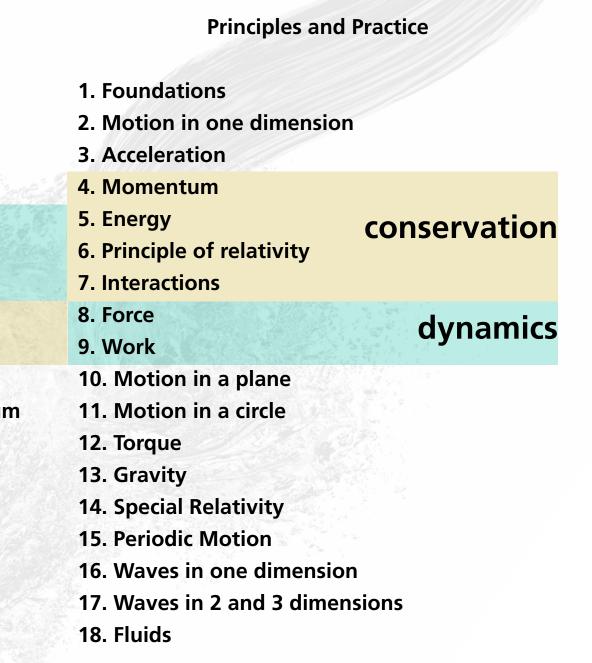
# 3D

## 1 architecture

## 2 content

#### Traditional

1. Physics and measurement 2. Motion in one dimension 3. Vectors 4. Motion in two dimensions 5. The laws of motion 6. Circular motion 7. Work and kinetic energy 8. Potential energy and CoE 9. Momentum and collisions 10. Rotation about a fixed axis 11. Rolling motion and angular momentum 12. Static equilibrium and elasticity 13. Oscillatory motion 14. The law of gravity 15. Fluid mechanics 16. Wave motion 17. Sound waves 18. Superposition and standing waves





#### Traditional

#### **Principles and Practice**

1. Physics and measurement	1. Foundations	
2. Motion in one dimension	2. Motion in one dimension	
3. Vectors	3. Acceleration	
4. Motion in two dimensions	4. Momentum	
5. The laws of motion	5. Energy	
6. Circular motion	6. Principle of relativity	
7. Work and kinetic energy	7. Interactions	
8. Potential energy and CoE	8. Force	
9. Momentum and collisions	9. Work	
10. Rotation about a fixed axis	10. Motion in a plane	
11. Rolling motion and angular momentum	11. Motion in a circle	
12. Static equilibrium and elasticity	12. Torque	rotation
13. Oscillatory motion	13. Gravity	
14. The law of gravity	14. Special Relativity	
15. Fluid mechanics	15. Periodic Motion	
16. Wave motion	16. Waves in one dimension	
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18. Superposition and standing waves	18. Fluids	



#### Traditional

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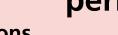
- **1. Foundations**
- 2. Motion in one dimension

**Principles and Practice** 

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- **15. Periodic Motion**
- 16. Waves in one dimension

#### periodic

17. Waves in 2 and 3 dimensions



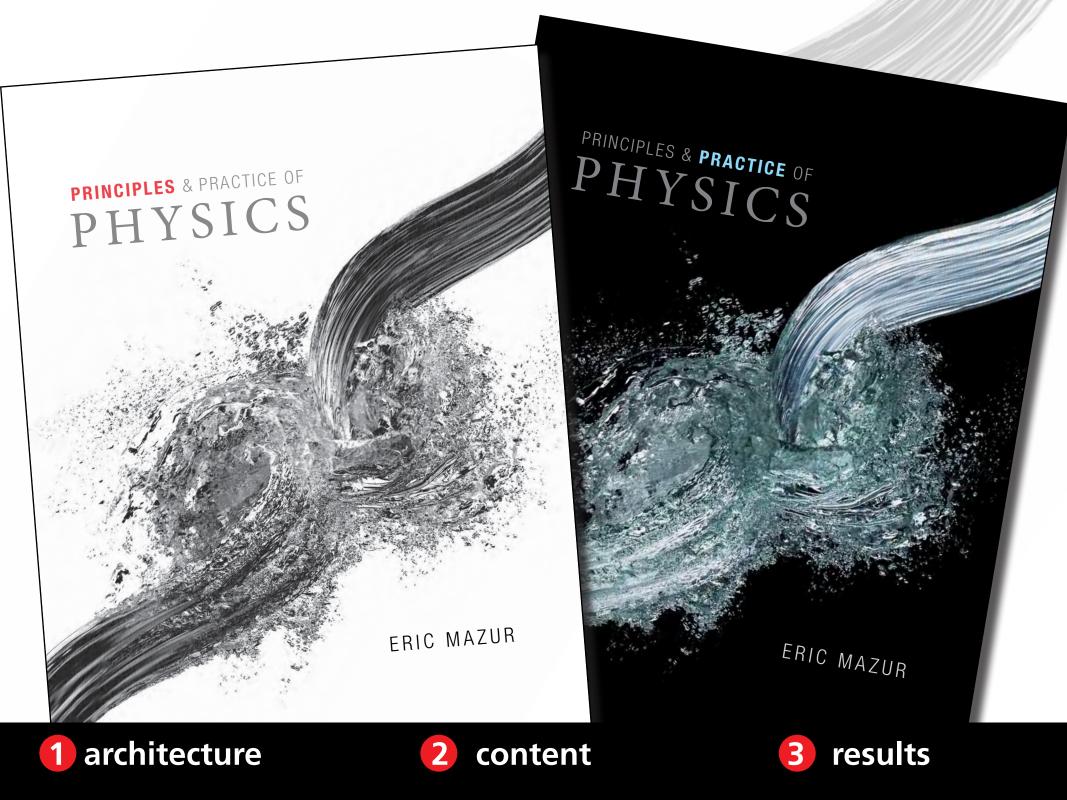
18. Fluids



# mostly minor rearrangements!

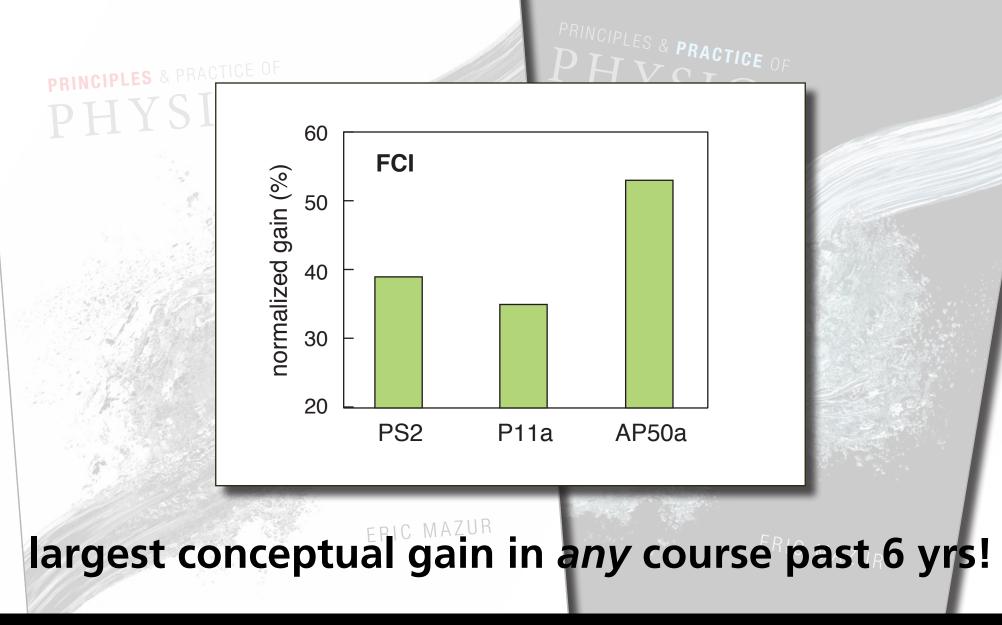








#### AP50: no lectures, students read book only

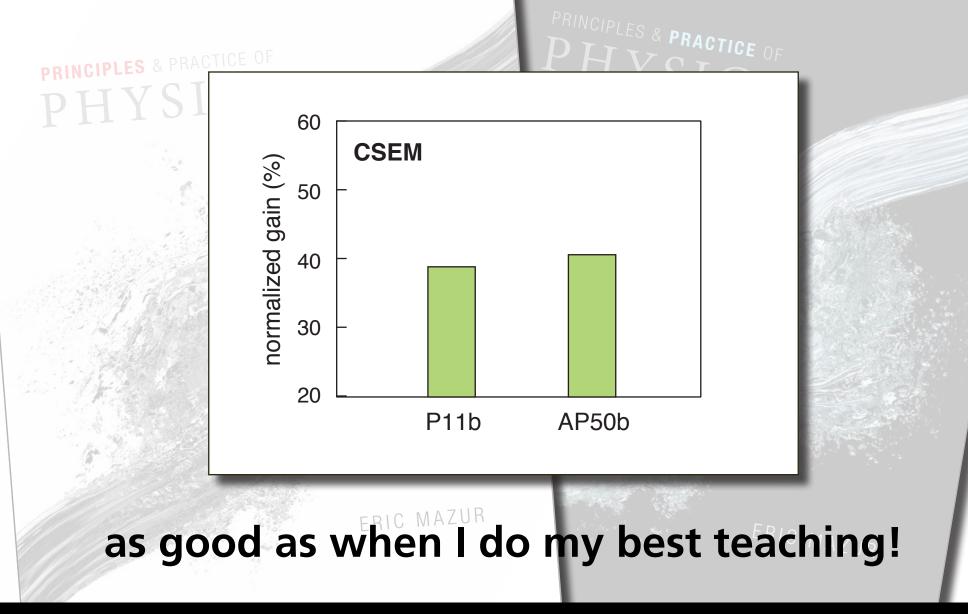


architecture



results

#### AP50: no lectures, students read book only

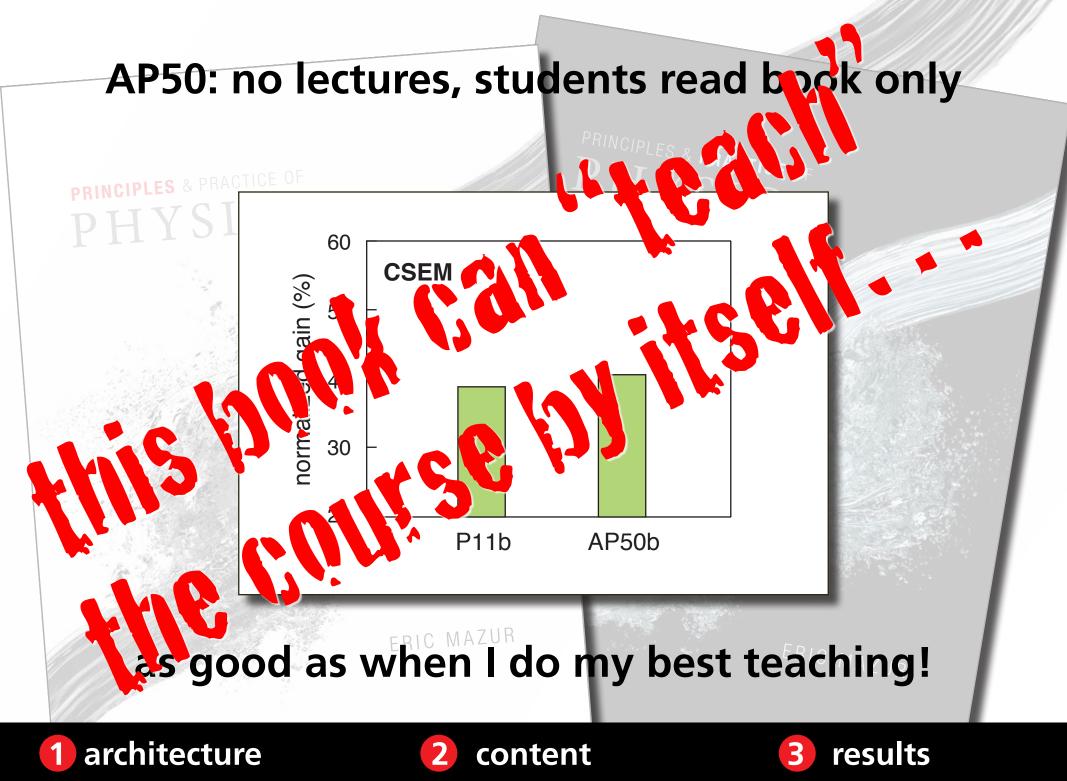


**1** architecture



3

results



#### **University of Arkansas**

PRINCIPLES & PRACTICE OF PHYSICS  $PHYSICS & {\sf PRACTICE} \ {}_{OF}$ 

#### course revision based on

#### preliminary version of manuscript:

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## **University of Arkansas**

PRINCIPLES & PRACTICE OF PHYSICS  $PHYSICS & {\sf PRACTICE} \ {\sf OF} \\ OF & {\sf OF} \ {\sf OF}$ 

# course revision based on preliminary version of manuscript: normalized FCI gain DOUBLED

ERIC MAZUR

ERIC MAZUR







#### **Current Adoptions**

**Abilene Christian University Bellingham Technical College Bethany Lutheran College Chaffey College Eastfield College** Embry-Riddle Aera Universit-Prescott **Evergreen State College Florida State University Gallaudet University Gogebic Community College Harvard University Highline Community College** Hope College **Ithaca College James Madison University** Laramie County Community College Louisiana State University **Monmouth Univiversity** Normandale Community College **Northeastern University Otterbein University** ERIC MAZUR **Penn State University Siena College** Southwestern Illinois College

University of Connecticut–Storrs University of Maine at Orono University of Minnesota University of Pennsylvania University of Washington Victoria College Virginia Tech University Washington University Williams College

St Olaf College

Suffolk University

**University of Florida** 

**University of Arkansas** 

**University of Central Florida** 

Spokane Falls Community College

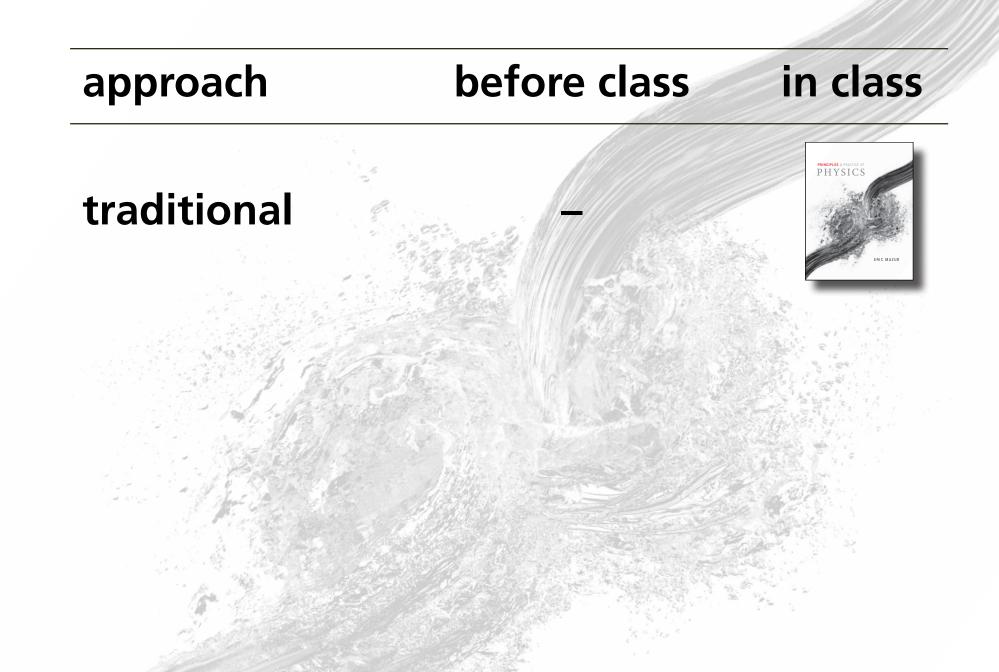
John Abbott College (Canada) Helsinki University (Finland) McMaster University (Canada) Monash University (Australia) Mount Saint Vincent University (Canada) University of British Columbia (Canada) University of Toronto (Canada) University of Waterloo (Canada, 2016)

**1** architecture



content











#### approach

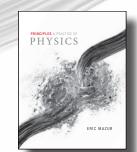
#### before class

#### in class

#### traditional

#### partially flipped











#### approach

#### before class

#### in class

#### traditional

### partially flipped









# in class before class approach PHYSICS traditional ountil five tool CONCEPT partially flipped PHYSICS fully flipped





#### approach

#### before class

#### in class

#### traditional

#### partially flipped

## fully flipped









## For a copy of these slides: ericmazur.com

## Textbook info/copies:

#### pearsonhighered.com/mazur1einfo

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